Videos here: <u>https://youtu.be/Afxr\_gDoJB8</u>



# Molecular Dynamics Modelling of Bubble Nucleation on Surfaces

Edward Smith 04/06/20 Surface Wettability Effects on Phase Change Phenomena

## Summary



- Introduction 5 mins
- Molecular Dynamics 15 mins
  - Q&A session 10 mins
- Coupled Simulation 15 mins
  - Q&A Session 10 mins







# Introduction

Enhanced Multiscale
 Boiling Surfaces
 (EMBOSS)



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 UK Fluids Network
 Special Interest Group (SIG) in non equilibrium molecular dynamics

#### Non-equilibrium Molecular Dynamics (NEW)

#### Description

Non-equilibrium molecular dynamics (NEMD) is the study of fundamental fluid flow using molecular simulation - 'non-equilibrium' because the system is driven away from thermodynamic equilibrium by wall motion, temperature and pressure gradients or contains an interface, e.g. a liquid-vapour coexistence.



# **Molecular Dynamics**

- Solving just Newton's law
  - Energy is automatically conserved  $\rightarrow$  total = kinetic + potential



- Pressure, viscosity, heat flux and surface tension do not need to be specified and, are in fact, all outputs of the simulation
- Phase change (evaporation, condensation) occur with no additional models needed
- Solid constructed with molecular roughness
- Can model complex molecules, water, polymers, biomolecules



# **Molecular Dynamics**

Discrete molecules in continuous space

- Molecular position evolves continuously in time
- Acceleration→Velocity→Position

$$\ddot{\boldsymbol{r}}_i 
ightarrow \dot{\boldsymbol{r}}_i 
ightarrow \boldsymbol{r}_i(t)$$



Acceleration obtained from forces

- Governed by Newton's law for an N-body system
- Pairwise electrostatics interactions from quantum mechanics

$$m_i \ddot{\boldsymbol{r}}_i = \mathbf{F}_i = \sum_{i \neq j}^N \boldsymbol{f}_{ij} \qquad \qquad \Phi_{ij} = 4\epsilon \left[ \left( \frac{\sigma}{r_{ij}} \right)^{12} - \left( \frac{\sigma}{r_{ij}} \right)^6 \right]$$



### **MD Computing**

- Force Calculation
  - All pairs simulation uses local cell and neighbour lists to reduce the N<sup>2</sup> calculation to order N



• Move particles (leapfrog in time)

$$m_i \frac{dv_i}{dt} \approx m_i \frac{v_i(t + \Delta t/2) - v_i(t - \Delta t/2)}{\Delta t} = F_i$$
$$\frac{dr_i}{dt} \approx \frac{r_i(t + \Delta t) - r_i(t)}{\Delta t}$$

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- Non Equilibrium Molecular Dynamics (NEMD) is the study of cases beyond thermodynamic equilibrium, with:
  - Temperature gradients
  - Flow of fluid (e.g. Couette or Poiseuille flow)
- We induce temperature gradients and flows
  - Thermostats (e.g. Nosé Hoover)  $m_i \ddot{r}_i = F_i + F_i^{teth} \psi m_i c_i$ remove heat from system  $\dot{\psi} = \frac{1}{O} [T - 3T_{target}]$
  - Tethered molecules with (an)harmonic spring to tether site
  - With sliding
    - Slide site and (optionally) molecules

$$oldsymbol{v}_i=\dot{oldsymbol{r}}_i-oldsymbol{u}$$



# **Surface Wettability**

- Depends entirely on the "wetting" interaction between surface and fluid (MD's dirty secret), tuned using:
  - Mixing rules, e.g. Lorentz-Berthelot  $\epsilon_{ls} = \sqrt{\epsilon_l \epsilon_s}$
  - Bottom up simulation e.g. quantum mechanics
  - Top down e.g. to get desired contact angle





# **Wall Bounded Flow**







 $Reynolds\ Number$ 

 $Re \approx 400$ 

with 300 million molecules





Reynolds Number

 $Re \approx 400$ 

with 300 million molecules





sosurfaces of turbulent kinetic energy coloured by velocity





Isosurfaces of turbulent kinetic energy coloured by velocity

molecules



# Molecular Dynamics – Complex Walls and Fluids

Liquid structure causes viscosity

Stick-slip near walls







Molecules of arbitrary complexity





# **Molecular Dynamics – Shocks and Multi-Phase**



# **Factors in Bubble Nucleation**







### Viscosity

Good agreement with experiments





## **Heat Conduction**

Good agreement with experiments





# **Surface Tension**

Good agreement with experiments



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### **Phase Change**





### **Liquid-Vapour interface**



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Work with Carlos Braga and Serafim Kalliadasis



# **Liquid-Vapour interface**

• Molecular dynamics naturally forms a liquid-vapour interface



- Surface fitted by lest squares
- function of sines and cosines

Chacon & Tarazona (2003) PRL 91, 166103

Work with Carlos Braga and Serafim Kalliadasis



# **Liquid-Vapour interface**





# **Results for Surface Tension**





# **Results for Surface Tension**



Work with Omar Matar & Tassos Karayiannis EMBOSS EPSRC grant



# **Molecular Dynamics - Nucleation**



Work with Omar Matar & Tassos Karayiannis EMBOSS EPSRC grant

# **Isosurface of Density**















Work by Alessio Lavino at Imperial

# **Droplet vs. Bubbles**







Work by Wen Jun (Sonic) at Imperial



# Questions



**MD** Turbulence

#### Any questions?



Surfaces and Wetting



Boiling



Intrinsic Interface



# Section 2 COUPLED SIMULATION



# **Coupling – Using MD with CFD**







Table Lookup or Coefficients

MD parameter study stored in table and CFD uses data

#### **Embedded Models (HMM)**

MD – embedded in a CFD simulation <sup>1)</sup>

#### **Domain Decomposition**

MD –CFD linked along an interface <sup>2)</sup>

1) Ren (2007), E et al (2003), Borg et al (2013) 2) O'Connell and Thompson (1995), Flekkøy at al (2000), Nie et al (2004), Hadjiconstantinou et al (1999), Delgado-Buscalioni & Coveney, (2003), Mohamed & Mohamad, (2009)

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# **MD Simulation of Droplets**

Low Wettability



• Intermediate Wettability



• High Wettability





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# **Dynamic Contact Line**







# **Dynamic Contact Line**



# **Dynamic Contact Line**

- In Continuum, an empirical contact line model is needed. Output of MD
- Two fluid phases and sliding molecular walls
- Wall velocity vs contact line angle





 $\mathcal{L}agrangian$ 

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# **Time Evolution of Contact Angle**

• Contact angles fluctuates as a function of time



• Linear, Advancing and Receding angles

# **Building this into the Continuum Model**



- A Langevin Equation uses random noise to model this  $\dot{\theta} + \frac{k}{\Gamma} \left[\theta - \langle \theta \rangle\right] - \frac{1}{\Gamma} \xi(t) = 0 \text{ where } \langle \xi(t)\xi(t') \rangle = C\delta(t-t'),$
- Coefficients parameterised using
  - Standard deviation range of fluctuations
  - Autocorrelation how quickly they decay.





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# Coupling – Using MD with CFD





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# **Coupled Simulation**

Continuum Newton's law

$$\frac{\partial}{\partial t}\rho \boldsymbol{u} + \boldsymbol{\nabla} \cdot \rho \boldsymbol{u} \boldsymbol{u} = \boldsymbol{\nabla} \cdot \boldsymbol{\Pi}$$
Share the same time and length scales

• Discrete molecules

 $m_i \ddot{\boldsymbol{r}}_i = \mathbf{F}_i$  for all i in N





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# **Coupled Simulation**



O'Connell Thompson (1995), Flekkoy (2000), Nie et al (2004), Smith et al (2012), Smith et al (2015)



# **Coupled Simulation Software**





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# **Coupling Results – Couette Flow**





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# **Coupling Results – Couette Flow**





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# **Coupling Results – Couette Flow**







# **Coupling Results – Polymer Brushes**





# **Coupling Results – Turbulent Couette**





# **Coupled Simulation of Boiling**

- Bubble nucleation occurs naturally in MD
- Density, velocity and temperature passed as boundary conditions





# Summary

- Molecular Dynamics (MD)
  - Solves Newton's law for individual molecules only assumption is inter-molecular potential from quantum mechanics
  - Viscosity, surface tension and heatflux predicted and match experimental results. Phase change occurs naturally
  - Walls can be designed with wetting tuned by interaction boiling, nucleation and bubble growth occur naturally
- Coupled Simulation
  - Aims to make MD viable for engineering problems
  - Coarse-grained models from MD, e.g. moving contact line
  - MD only where needed as part of a CFD simulation e.g. near walls, liquid-vapour interfaces, nucleation sites, etc

## Questions



#### Thank you, any questions?



# **Coupling Results – Turbulent Couette**





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# **Coupled CFD-MD Simulation**



O'Connell Thompson (1995), Flekkoy (2000), Nie et al (2004), Smith et al (2012), Smith et al (2015)



# **The Control Volume Functional**

 The Control volume functional is the formal integral of the Dirac delta functional in 3 dimensions (3D top hat or box car function)

$$\vartheta_i \equiv \int_{x^-}^{x^+} \int_{y^-}^{y^+} \int_{z^-}^{z^+} \delta(x_i - x) \delta(y_i - y) \delta(z_i - z) dx dy dz$$

$$= [H(x^{+} - x_{i}) - H(x^{-} - x_{i})]$$
$$\times [H(y^{+} - y_{i}) - H(y^{-} - y_{i})]$$

$$\times \left[ H(z^+ - z_i) - H(z^- - z_i) \right]$$

• In words

 $\vartheta \equiv \begin{cases} 1 & \text{if molecule is inside volume} \\ 0 & \text{if molecule is outside volume} \end{cases}$ 





# **Derivative yields surface fluxes and stresses**

Taking the Derivative of the CV function

$$dS_{ix} \equiv -\frac{\partial \vartheta_i}{\partial x_i} = \left[\delta(x^+ - x_i) - \delta(x^- - x_i)\right] \\ \times \left[H(y^+ - y_i) - H(y^- - y_i)\right] \\ \times \left[H(z^+ - z_i) - H(z^- - z_i)\right]$$

Vector form defines six surfaces

$$d\mathbf{S}_i = \mathbf{i} dS_{xi} + \mathbf{j} dS_{yi} + \mathbf{k} dS_{zi}$$

• Or in words

 $d\mathbf{S}_i \equiv \begin{cases} \infty \\ 0 \end{cases}$ 

if molecule on surface otherwise





# **Moving liquid-vapour interfaces**

• Derivative now includes terms for moving surface, curvature, etc



Sliding Solid walls (tethered)



# **Constrained Control Volume**

