

Scientific Python

By Edward Smith

19th September 2017

Plan for Today

10:00 to 10:45 Review of yesterday

10:45 to 11:30 More on Numpy and plotting

11:30 to 12:00 Loading data from files

12:00 to 13:00 Lunch

13:00 to 13:45 Using Python as glue

13:45 to 14:30 More advanced plotting

14:30 to 15:30 A complete post-processing example

15:30 to 16:00 Best practice and summary

<http://tinyurl.com/ichpcclass>

Introduction

Pros and Cons of Python (vs e.g. MATLAB)

Pros

- Free and open-source
- Not just for scientific computing
- Great libraries (One of Google's languages)
- Clear, clever and well designed syntax
- Remote access (ssh)
- Great online documentation (stackoverflow!)

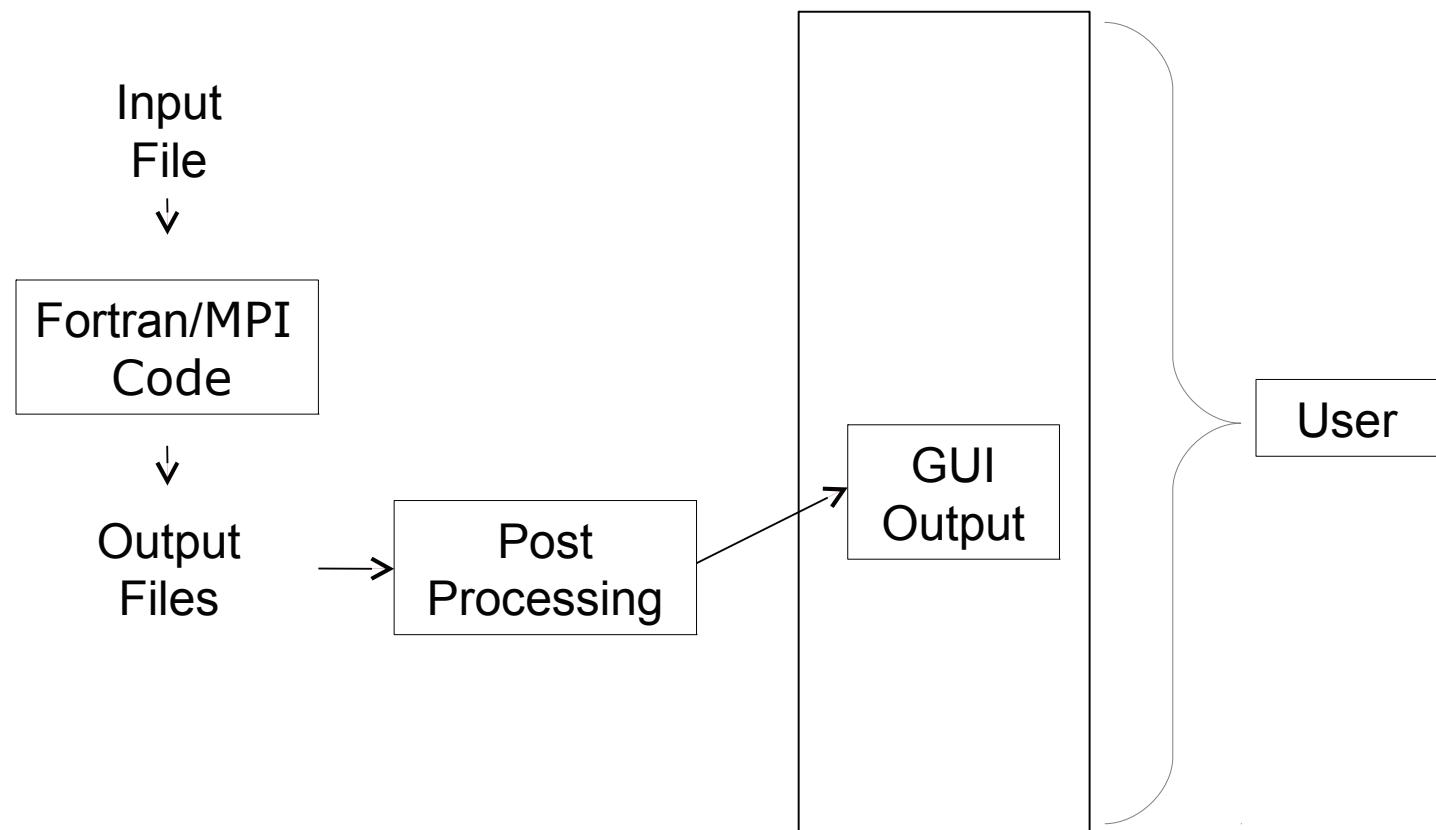
Cons

- No debugging GUI so less user friendly
- Syntax is different with some odd concepts
- No type checking can cause problems
- Not as many scientific toolboxes as MATLAB, inbuilt help not as good
- Slow compared to low level languages

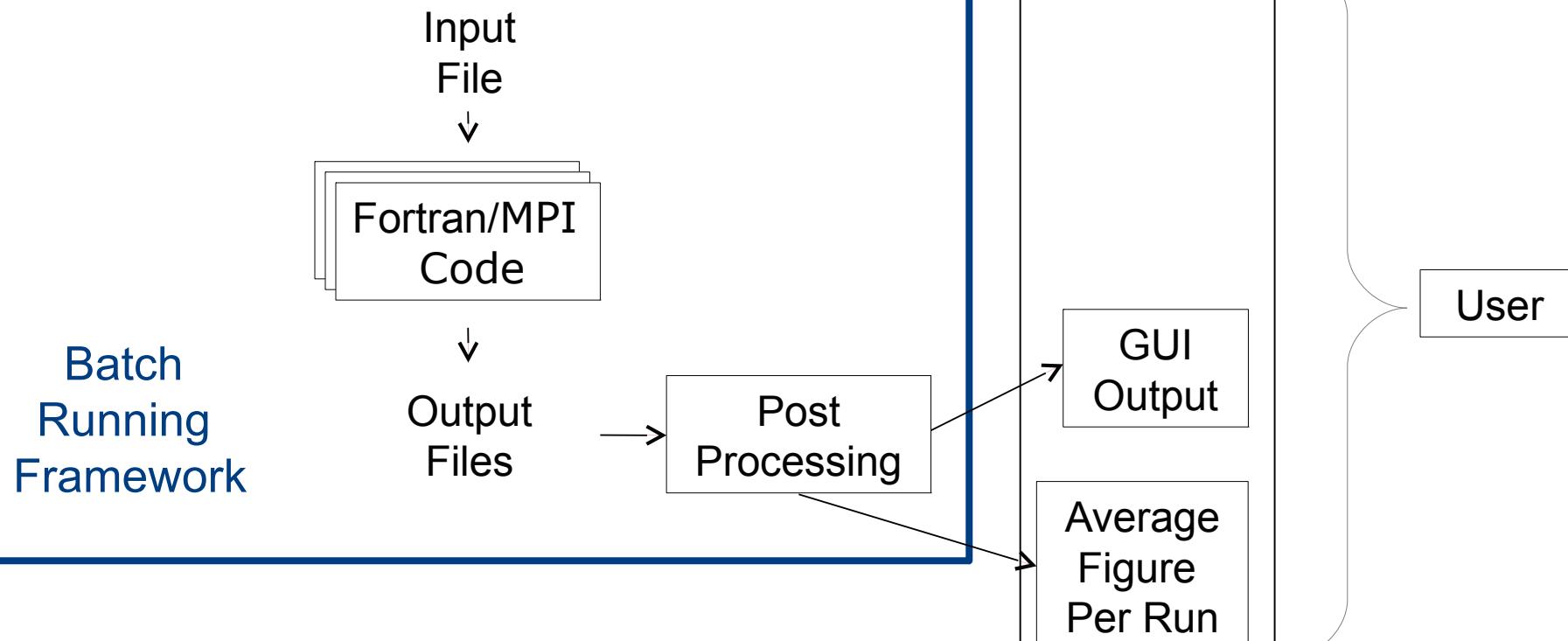
How I use Python in my Work

- Post processing framework
 - Low level data readers for a range of different data formats
 - Higher level field provide standard data manipulation to combine, average and prepare data to be plotted
- Visualiser Graphical User Interface
 - Read all possible field objects in a folder
 - Based on wxpython and inspired by MATLAB sliceomatic
- Batch running framework for compiled code
 - Simple syntax for systematic changes to input files
 - Specifiy resources for multiple jobs on desktop, CX1 or CX2
 - Copies everything needed for repeatability including source code, input files and initial state files

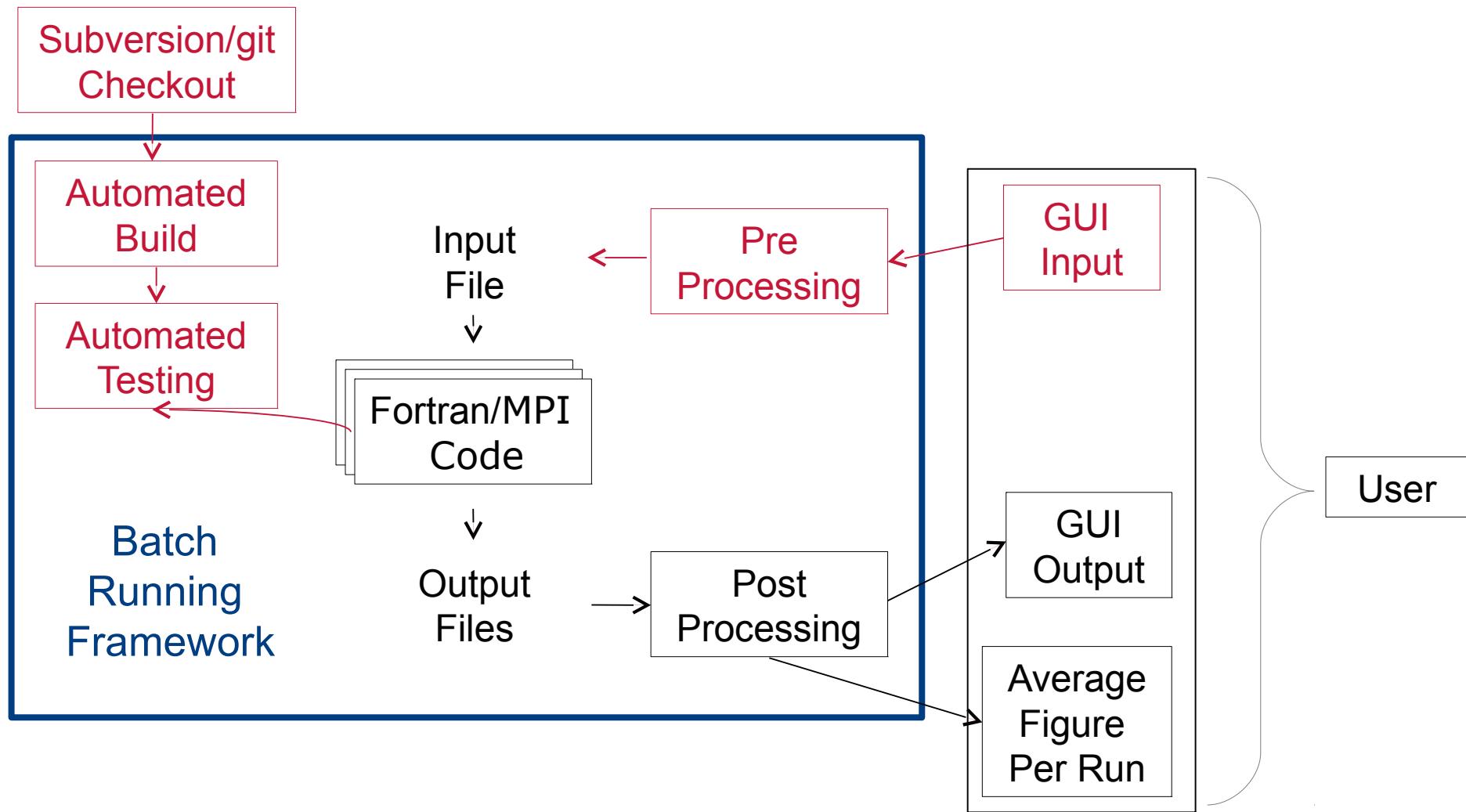
How I use Python in my Work



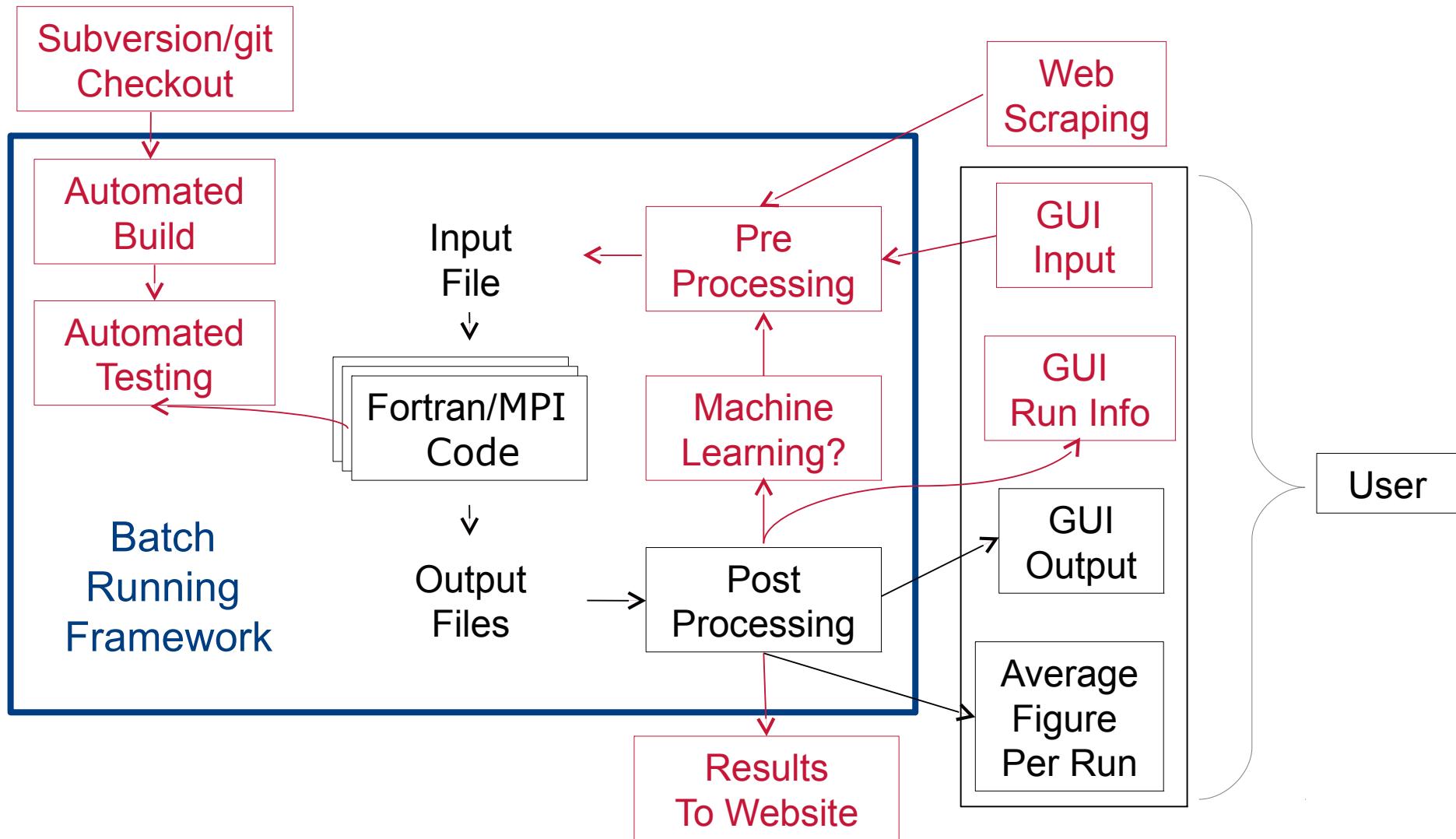
How I use Python in my Work



How I use Python in my Work



Possible Future Extensions



Aims for the course

- A focus on the strange or unique features of python as well as common sources of mistakes or confusion
- Help with the initial frustration of learning a new language
- Prevent subtle or undetected errors in later code
- Make sure the course is still useful to the wide range of background experiences

Review of Yesterday

What we covered yesterday

- Show how to use the command prompt to quickly learn Python
- Introduce a range of data types (Note everything is an object)

```
a = 3.141592653589      # Float
i = 3                      # Integer
s = "some string"          # String
l = [1,2,3]                # List, note square brackets tuple if ()
d = {"red":4, "blue":5}    # dictionary
x = np.array([1,2,3])      # Numpy array
```

- Show how to use them in other constructs including conditionals (**if** statements) iterators (**for** loops) and functions (**def** name)
- Introduce external libraries numpy and matplotlib for scientific computing

Functions

```
#Define a variable  
a = 5.0
```

Tell Python you
are defining a
function

Level of indent
determines what is
inside the function
definition. Variables
defined (scope)
exists only inside
function. Ideally 4
spaces and avoid
tabs. See PEP 8

```
#Define Function  
def square(input):  
    """calculate square"  
    output = input*input  
    return output
```

Comment

Function name

Name of input
variable to the
function

Document function here
"text" for one line or
"""\n multi-line verbose
and descriptive text\n """

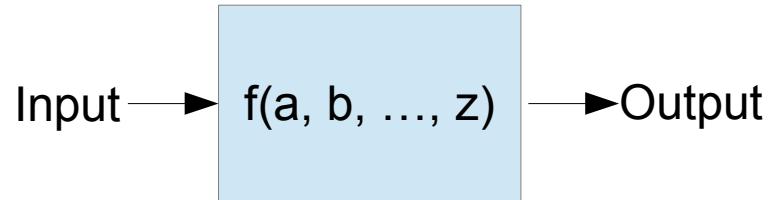
Operation
on input
variable

Value to return from function

#We call the function like this
square(a) Out: 25.0

Examples of Functions

- take some inputs
- perform some operation
- return outputs



```
def divide(a, b):  
    output = a/b  
    return output
```

```
def do_nothing(a, b):  
    a+b
```

```
def get_27():  
    return 27  
  
#Call using  
get_27()
```

```
def redundant(a, b):  
    return b
```

```
def line(m, x, c=3):  
    y = m*x + c  
    return y
```

Optional
variable.
Given a value
if not
specified

```
def quadratic(a, b, c):  
    "Solve: y = ax2 + bx + c"  
    D = b**2 + 4*a*c  
    sol1 = (-b + D**0.5)/(2*a)  
    sol2 = (-b - D**0.5)/(2*a)  
    return sol1, sol2
```

Conditionals

- Allow logical tests

#Example of an if statement

```
if a > b:  
    print(a)  
  
else:  
  
    print(a, b)  
  
if type(a) is int:  
    a = a + b  
  
else:  
  
    print("Error - a is type ", type(a))
```

Logical test to determine which branch of the code is run

Indent
determine
scope
4 spaces
here

```
if a < b:  
    out = a  
  
elif a == b:  
    c = a * b  
    out = c  
  
else:  
    out = b
```

Strings

- String manipulations

s = "some string"

t = s + " with more" Out: "some string with more"

s*3 Out: "some stringsome stringsome string"

s[3] Out: e

s[0:4] Out: some

s.title() Out: 'Some String'

s.capitalize() Out: "Some string"

s.find("x") Out: -1 #Not found

s.find("o") Out: 1

t = s.replace("some", "a") Out: t="a string"

- In ipython, use tab to check what functions (methods) are available

Reading Files (as Strings)

- Use with statement to ensure file is closed

```
#Get data from file

fdir = "C:/dir/" + "path/to/file/"

with open(fdir + './log.txt') as f:

    filestr = f.read()

#File is automatically closed on leaving 'with' scope
```

Reading the whole file is usually efficient but for large files may need to work through line by line:

```
f.readline()      #Reads to newline "\n" and increment file pointer
f.seek(0)         #Return to the start of the file
```

- Be careful of difference in functions: readline and readlines
- In ipython, use tab to check what functions (methods) are available

Lists and iterators

- We can make lists of any type

```
m = ["another string", 3, 3.141592653589793, [5,6]]
```

```
print(m[0], m[3][0])      #Note indexing starts from zero
```

- Iterators – loop through the contents of a list

```
m = ["another string", 3, 3.141592653589793, [5,6]]
```

```
for item in m:  
    print(type(item), " with value ", item)
```

- To add one to every element we could use

```
l = [1,2,3,4]
```

```
for i in range(len(l)):  
    l[i] = l[i] + 1
```

Note: will not work:

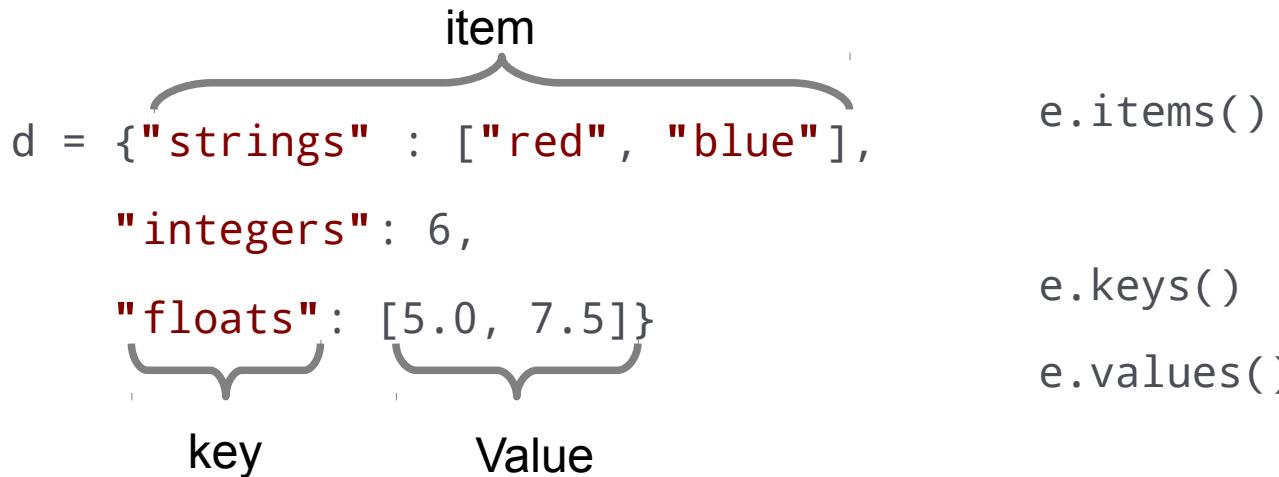
```
for i in l:  
    i = i + 1
```


List comprehension

```
l = [i+1 for i in l]
```

Dictionaries

- Dictionaries for more complex data storage



- Access elements using strings

```
d["strings"]    out: ["red", "blue"]
```

- Elements can also be accessed using key iterators

```
for key in d:  
    print(key, d[key])
```

Importing Numerical and Plotting Libraries

- Numpy – The basis for all other numerical packages to allow arrays instead of lists (implemented in c so more efficient)

```
import numpy as np
x = np.array([1,2,3])
x = x + 1 # out np.array([2,3,4])
```

Import module
numpy and name np

Similar to:

- c++ #include
- Fortran use
- R source()
- java import (I think...)
- MATLAB adding code to path

- matplotlib – similar plotting functionality to MATLAB

```
import matplotlib.pyplot as plt
plt.plot(x)
plt.show() #Or to create a image file plt.savefig("out.png")
```

Use tab in ipython to see what code is available (or look online)

Classes in Python

- A person can train in a particular area and gain specialist skills

```
class Person():

    def __init__(self, name, age):
        self.name = name
        self.age = age

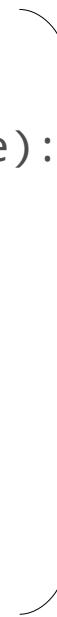
    def say_name(self):
        print("Hello, I'm "
              + self.name)
```

```
bob = Artist('Bob Jones', 24)
```

```
jane = Scientist('Jane Bones', 32)
```

```
bob.do_art()
```

```
jane.do_science()
```



```
class Scientist(Person):
    def do_science(self):
        print(self.name +
              'is researching')

class Artist(Person):
    def do_art(self):
        print(self.name +
              'is painting')
```

What is a Module?

- Simply copy code to a new file, for example `stuff.py`. Any script or Python session running in the same folder can import this,

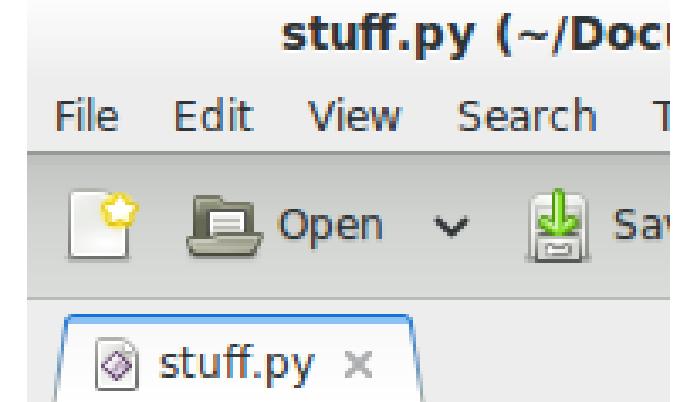
```
import stuff

stuff.square(4.0)

stuff.cube(4.0)
```

- Module code should be functions and classes ONLY. Scripts to test/run can be included using the following:

```
if __name__ == "__main__":
    print(square(2.0), cube(2.0))
```



```
stuff.py (~/Doc)
File Edit View Search T
Open Save

stuff.py x
def square(a):
    return a**2
def cube(a):
    return a**3
```

A screenshot of a code editor window titled "stuff.py (~/Doc)". The window has a menu bar with "File", "Edit", "View", "Search", and "T". Below the menu is a toolbar with icons for a yellow star, a folder, "Open", and "Save". The main area shows the Python code for the module. A blue box highlights the file name "stuff.py" in the title bar and the first line of code "def square(a):". The code defines two functions: "square" which returns a^{**2} , and "cube" which returns a^{**3} .

Tutors

- Chris Knight
- Isaac Sugden
- Edward Smith
- Ask the person next to you – there is a wide range of programming experience in this room and things are only obvious if you've done them before!

Hands-On Session 1

- 1) Functions – write a function to square inputs a and b and return their sum
- 2) Strings – Combined strings "hello" and " world", convert to capitals and print
- 3) Files – Open a plain text file (created with e.g. notepad) and print in Python
- 4) Lists – Create a list with 1,2 and 3, add an extra entry 4 and iterate through the list and print the contents
- 5) Dictionary – Create a shape_sides dictionary d with keys "triangle", "square" and "pentagon" and values 3, 4 and 5 respectivly. Iterate and print all items
- 6) Numpy arrays – Import the numpy module, create an numpy arrays of values from 1 to 5 and add one to each entry.
- 7) Create a module containing a function which adds two numbers a and b, returning thier sum. import into a script and print output
- 8) Classes – Create a class called number which takes an input x in its constructor and stores it (self.x = x). Add a method to square the (self.x) value and return

Introduction to Numpy and Plotting

Key Concepts – Arrays of data

- Python lists seem similar to arrays. They are not!

```
import numpy as np

m = [1,2,3,4,5,6]

x = np.array(m)

#Add one to a NumPy array increments elementwise
x = x + 1    # np.array([2, 3, 4, 5, 6, 7])

#But adding one to a list will cause a TypeError
m = m + 1

#But, conversion to numpy array if we mix types
x = x + m    #np.array([2, 4, 6, 8, 10, 12])
```

Methods for Numpy arrays

- Numpy arrays similar to MATLAB, Fortran, C++ std::array, R & (Java?)

```
import numpy as np  
x = np.array([1,2,3])
```

- Numpy arrays have methods for statistical operations

```
x.mean()           (Note np.mean(x) equivalent)  
x.std()            (Also np.std(x))
```

- While Numpy itself has a range of functions

```
np.median(x)      Out: 5.0  (But x.median doesn't work!!)  
np.gradient(x)   Out: Numerical diff  $x_{i+1} - x_i$  (No x.gradient either)
```

- As with other objects, it pays to type "x." or "np." and use tab to see what is available, e.g.

```
newx = x.copy()    #Creates a copy of the array
```

Importing Numerical and Plotting Libraries

- matplotlib – similar plotting functionality to MATLAB

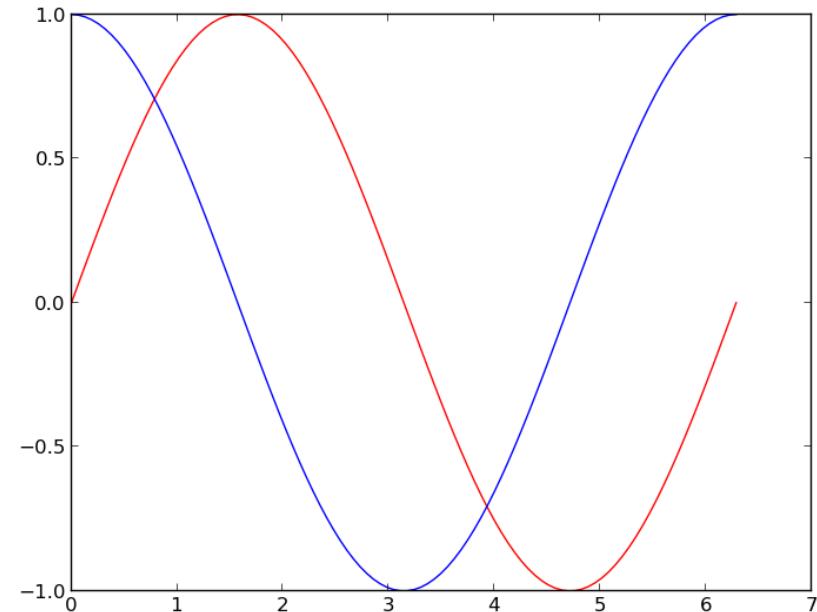
```
import matplotlib.pyplot as plt  
  
x = np.array([0,1,1,2,3,5,8,13])  
  
plt.plot(x)  
plt.show()  
#Or plt.savefig("out.png")
```

We need the pyplot submodule of matplotlib for most things. Dot uses plot/show from matplotlib.pyplot

Use tab in ipython to see what is available (or look online)

An Example plot

```
#python  
  
import numpy as np  
  
import matplotlib.pyplot as plt  
  
  
x = np.linspace(0, 2*np.pi, 100)  
y = np.sin(x)  
z = np.cos(x)  
  
plt.plot(x, y)  
plt.plot(x, z)  
  
plt.show() #Or plt.savefig("out.png")
```



An Example plotting a histogram

```
import numpy as np
import matplotlib.pyplot as plt

#10,000 Uniform random numbers
x = np.random.random(10000)
#10,000 Normally distributed random numbers
y = np.random.randn(10000)
#Plot both on a histogram with 50 bins
plt.hist(y, 50)
plt.hist(x, 50)
plt.show() #Or plt.savefig("out.png")
```

Lists vs Numpy Arrays

- Python Lists of lists seem similar to matrices. They are not!

```
m = [[1,2,3],[4,5,6],[7,8,9]]
```

```
m[0][1]    Out: 2
```

```
m[1][2]    Out: 6
```

$$m = \begin{pmatrix} 1 & 2 & 3 \\ 4 & 5 & 6 \\ 7 & 8 & 9 \end{pmatrix}$$

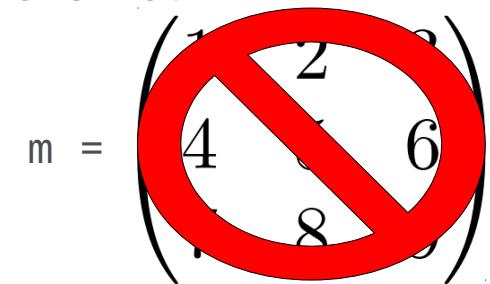
Lists vs Numpy Arrays

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```
m = [[1,2,3],[4,5,6],[7,8,9]]
```

```
m[0][1]    Out: 2
```

```
m[1][2]    Out: 6
```



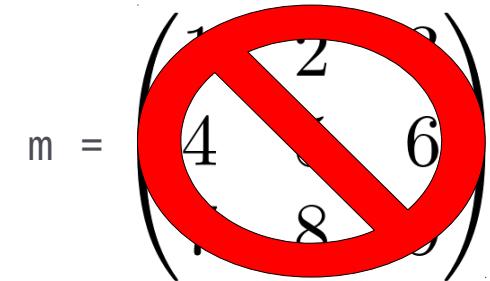
Lists vs Numpy Arrays

- Python Lists of lists seem similar to matrices. They are not!

```
m = [[1,2,3],[4,5,6],[7,8,9]]
```

```
m[0][1]    Out: 2
```

```
m[1][2]    Out: 6
```

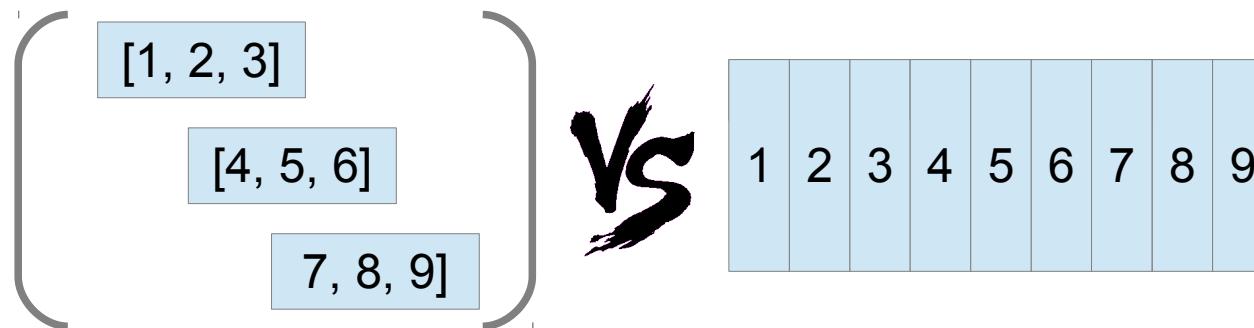


- For numerics, use Numpy arrays which are contiguous memory implemented in c (more efficient) and work like matrices

```
import numpy as np
```

```
x = np.array([[1,2,3],[4,5,6],[7,8,9]])
```

$$x = \begin{pmatrix} 1 & 2 & 3 \\ 4 & 5 & 6 \\ 7 & 8 & 9 \end{pmatrix}$$



Array slicing

- Numpy arrays similar to MATLAB, Fortran, C++ std::array, R & (Java?)

```
import numpy as np
x = np.array([[1,2,3],[4,5,6],[7,8,9]])
for i in range(x.shape[0]):
    for j in range(x.shape[1]):
```

```
        print(i, j, x[i,j])
```

Method to get shape.
returns 2 elements for a 2D array, accessed by index

```
print(x[:,0]) #Out: Array([1, 4, 7])
print(x[1,:]) #Out: Array([4, 5, 6])
```

$$x = \begin{pmatrix} 1 & 2 & 3 \\ 4 & 5 & 6 \\ 7 & 8 & 9 \end{pmatrix}$$

Using Numpy arrays as Matrices

- Numpy has a number of array operations. As it is written in c, it is faster to perform operations with numpy instead of loops

```
import numpy as np
x = np.array([[1,2,3],[4,5,6],[7,8,9]])
y = x * 2      #Array operations
x.T            #Transpose array
x * y          #Elementwise (equiv to MATLAB x .* y)
np.dot(x,y)    #Matrix multiply
# Invert matrix using linear algebra submodule of numpy
inv_y = np.linalg.inv(y)
```

$$\begin{pmatrix} 1 & 2 & 3 \\ 4 & 5 & 6 \\ 7 & 8 & 9 \end{pmatrix}$$

- Numpy also has a np.matrix type which are for a special 2D version of Numpy arrays and provides options for linear algebra

An Example plotting a 2D Array (matrix)

```
import numpy as np  
  
import matplotlib.pyplot as plt
```

```
N = 100  
  
x = np.linspace(0,2*np.pi,N)  
  
y = np.sin(x); z = np.cos(x)
```

```
#Create 2D field from outer product of previous 1D functions
```

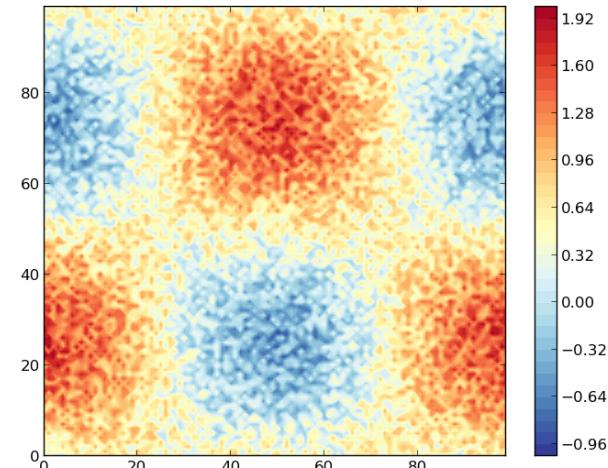
```
noise = np.random.random(N**2)
```

```
u = np.outer(y,z) + noise.reshape(N,N)
```

```
plt.contourf(u, 40, cmap=plt.cm.RdYlBu_r)
```

```
plt.colorbar()
```

```
plt.show() #Or plt.savefig("out.png")
```



Reshape an $N^{**}2$ 1D array into N by N 2D array

Creates a 2D array from two 1D arrays

Don't use Jet colormap

Hands on session 2

- Introduction
 - 1) Create a numpy array `x=np.array([1,4,7])`. Get the mean and standard deviation. Add one to each value in the array and get the new mean and standard deviation.
 - 2) Create array `x = np.array([[1,2,3],[4,5,6],[7,8,9]])`, use array slicing to get array([1, 2, 3]) and array([2, 5, 8]) and add them together.
 - 3) Setup a 3 by 3 identity matrix "I" (ones on the diagonal, zeros off diagonal). Create a 3 by 3 array of random numbers r. Check `np.dot(I,r)` is as expected
 - 4) Plot a tanh function in the range -2 pi to 2 pi using linspace and matplotlib plot.
 - 5) Create a 1D array of 10,000 normally distributed random numbers t. Plot as a time history and zoom in to see the detail.
 - 6) Plot a histogram of the array t from question 4) with 50 bins.
 - 7) Convert array t to a 2D array using `field=t.reshape(100,100)` and plot using contour.

Loading data from Files and Plotting

We Covered Reading Strings from Files Yesterday

- Use with statement to ensure file is closed

```
#Get data from file
with open('./file.csv') as f:
    filestr = f.read() #File is closed on leaving 'with' scope
```

file.csv

x	y
1.0	1.0
2.0	4.0
3.0	9.0
4.0	16.0
5.0	25.0
6.0	36.0

We Covered Reading Strings from Files Yesterday

- Use with statement to ensure file is closed

```
#Get data from file
with open('./file.csv') as f:
    filestr = f.read() #File is closed on leaving 'with' scope
```

#Split into list using new line character "\n"

```
lines=filestr.split("\n")                                     file.csv
data = []
for line in lines[1:]:
    data.append(line.split(','))
```

What now? Lists of lists with strings...

plt.plot(data) will not work

x	y
1.0	1.0
2.0	4.0
3.0	9.0
4.0	16.0
5.0	25.0
6.0	36.0

An Plot Example Using Data from a csv File

```
import numpy as np
import matplotlib.pyplot as plt

#Read data from comma seperated variable file
data = np.genfromtxt("./file.csv", delimiter=',')  
  

#Store columns as new variables x and y
x = data[:,0]
y = data[:,1]
plt.plot(x, y, "-or")
plt.show()
```

MATLAB syntax for plot line (-), point (o) in red (r)

file.csv
x, y
1.0, 1.0
2.0, 4.0
3.0, 9.0
4.0, 16.0
5.0, 25.0
6.0, 36.0

An Example using data from a csv file + function

```
import numpy as np

import matplotlib.pyplot as plt

def read_file(filename):

    data = np.genfromtxt(filename, delimiter=',', )

    x = data[:,0]; y = data[:,1]

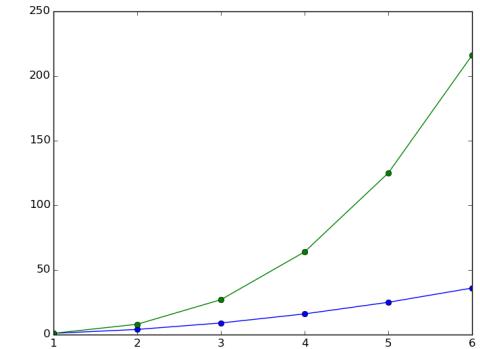
    return x, y

for filename in ["sqr.csv", "cube.csv"]:

    x, y = read_file(filename)

    plt.plot(x, y, "-o")

plt.show()
```



sqr.csv	cube.csv
x, y	x, y
1.0, 1.0	1.0, 1.0
2.0, 4.0	2.0, 8.0
3.0, 9.0	3.0, 27.0
4.0, 16.0	4.0, 64.0
5.0, 25.0	5.0, 125.0
6.0, 36.0	6.0, 216.0

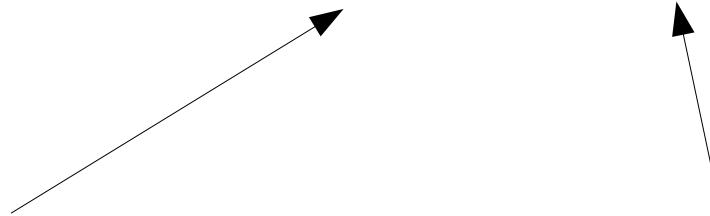
Reading Data from a Binary File

- Reading Binary Format data

```
# Numpy helper function to read binary
```

```
f = "./binary/filename00001"
```

```
data = np.fromfile(open(f , 'rb') , dtype='d')
```



Read binary flag

Assume data is
all double
precision format

Reading files in other popular formats HDF5 or vtk

- Reading open-source HDF5 format (large binary data, self documenting) using python package h5py

```
import h5py
f = h5py.File(fpath, 'r')
data = f[u'data'].items()[0][1]
```

- Another common format is vtk, open-source for 3D graphics visualization but I've had limited success reading: packages like vtk, pyvtk, mayavi/TVTK,

```
import vtk
reader = vtk.vtkUnstructuredGridReader()
reader.SetFileName(filename)
reader.ReadAllVectorsOn()
reader.ReadAllScalarsOn()
reader.Update()
```

Fasta data

“>” denotes records

>first sequence record

TACGAGAATAATTCTCATCATCCAGCTTAACACAAAATTCGCA

>second sequence record

CAGTTTCTGTTAACAGAGAACTAACATTCTTATGACGTAAATGA
AGTTTATATATAAATTCTTTTATTGGA

>third sequence record

GAACCTAACATTCTTATGACGTAAATGAAGTTATATAAATTCTTTATTGGA
TAATATGCCTATGCCGCATAATTATCTTCTCCTAACAAAACATTGCTTGAA

Records have
variable line length
and sometimes
newline in the record

Empty line between records

Fasta data

```
#Read data into a string
with open('fasta_file') as f:
    strs = f.read()
#Split into records assuming empty line between
records = strs.split("\n\n")
#Loop through records to get Dictionary, taking first
line of record as key and second line as value
d = {}
for r in records:
    indx = r.find("\n")
    value=r[indx+1:].replace("\n","");
    key = r[:indx].replace(">","");
    d[key] = value

# Use BioPython
from Bio import SeqIO
SeqIO.parse('fasta_file'
            , 'fasta')
```

>first sequence record
TACGAGAATAATTCTCATCATCCAGCTTAACACAAAATTCGCA

>second sequence record
CAGTTTCGTTAAGAGAACCTAACATTCTTATGACGTAAATGA
AGTTTATATAAATTCTTTTATTGGA

>third sequence record
GAACCTAACATTCTTATGACGAAATGAAGTTATATAAATTCTTTATTGGA
TAATATGCCTATGCCGATAATTCTTATCTTCTCCTAACAAAACATTGCTGTAAA

An Example using data from a spreadsheet

```
import numpy as np

#Save data from spreadsheet into comma seperate file
data = np.genfromtxt("./sample_spreadsheet.csv", delimiter=',')
```

```
data = array([[ nan,  nan,  nan],
              [ nan, 27., 78.],
              [ nan, 41., 95.],
              [ nan, 22., 55.],
              [ nan, 50., 104.],
              [ nan, 45., 82.],
              [ nan, 37., 140.],
              [ nan, 84., 50.]])
```

	A	B	C
1	Name	Age	Weight
2	Joe Bloggs	27	78
3	John Dow	41	95
4	Jane Doe	22	55
5	Gary Jones	50	104
6	Michael Hunt	45	82
7	James Brown	37	140
8	Jessica Green	84	50
~			

An Example using data from a spreadsheet

```
import numpy as np
import matplotlib.pyplot as plt
#Save data from spreadsheet into comma seperate file
data = np.genfromtxt("./sample_spreadsheet.csv", delimiter=',')
#Plot data using array slicing
plt.plot(data[:,1], data[:,2], 'o')
plt.show()
data = array([[ nan,  nan,  nan],
              [ nan, 27., 78.],
              [ nan, 41., 95.],
              [ nan, 22., 55.],
              [ nan, 50., 104.],
              [ nan, 45., 82.],
              [ nan, 37., 140.],
              [ nan, 84., 50.]])
```

	A	B	C
1	Name	Age	Weight
2	Joe Bloggs	27	78
3	John Dow	41	95
4	Jane Doe	22	55
5	Gary Jones	50	104
6	Michael Hunt	45	82
7	James Brown	37	140
8	Jessica Green	84	50
~			

An Example using data from a spreadsheet

```
import numpy as np

#Save data from spreadsheet into comma seperate file
data = np.genfromtxt("./sample_spreadsheet.csv", delimiter=',',
                     names=True)

data =
array([(nan, 27.0, 78.0),
       (nan, 41.0, 95.0),
       (nan, 22.0, 55.0),
       (nan, 50.0, 104.0),
       (nan, 45.0, 82.0),
       (nan, 37.0, 140.0),
       (nan, 84.0, 50.0)],
      dtype=[('Name', '<f8'),
             ('Age', '<f8'),
             ('Weight', '<f8')])
```

	A	B	C
1	Name	Age	Weight
2	Joe Bloggs	27	78
3	John Dow	41	95
4	Jane Doe	22	55
5	Gary Jones	50	104
6	Michael Hunt	45	82
7	James Brown	37	140
8	Jessica Green	84	50
~			

We can access with `data['Age']` like a dictionary

An Example using data from a spreadsheet

```
import numpy as np
import matplotlib.pyplot as plt
#Save data from spreadsheet into comma seperate file
data = np.genfromtxt("./sample_spreadsheet.csv", delimiter=',',
                     names=True)
#Plot data using name keywords
plt.plot(data['Age'], data['Weight'], 'o')
plt.show()
```

	A	B	C	D
1	Name	Age	Weight	
2	Joe Bloggs	27	78	
3	John Dow	41	95	
4	Jane Doe	22	55	
5	Gary Jones	50	104	
6	Michael Hunt	45	82	
7	James Brown	37	140	
8	Jessica Green	84	50	
9				

An Example using data from a spreadsheet

```
import numpy as np

#Save data from spreadsheet into comma seperate file
data = np.genfromtxt("./sample_spreadsheet.csv", delimiter=',',
                     names=True, dtype=object)

data =
array([('Joe Bloggs', '27', '78'), ('John Dow', '41', '95'),
       ('Jane Doe', '22', '55'), ('Gary Jones', '50', '104'),
       ('Michael Hunt', '45', '82'), ('James Brown', '37', '140'),
       ('Jessica Green', '84', '50')], dtype=[('Name', 'O'),
                                              ('Age', 'O'),
                                              ('Weight', 'O')])
```

	A	B	C
1	Name	Age	Weight
2	Joe Bloggs	27	78
3	John Dow	41	95
4	Jane Doe	22	55
5	Gary Jones	50	104
6	Michael Hunt	45	82
7	James Brown	37	140
8	Jessica Green	84	50
~			

An Example using data from a spreadsheet

```
import numpy as np
import matplotlib.pyplot as plt
#Save data from spreadsheet into comma seperate file
data = np.genfromtxt("./sample_spreadsheet.csv", delimiter=',',
                     names=True, dtype=object)
#Numpy arrays must all be the same type and currently an array of
objects which we need to convert to allow plotting
plt.plot(data['Age'].astype("float"),
          data['Weight'].astype("float"), 'o')
plt.show()
```

Pandas example with a spreadsheet

```
import matplotlib.pyplot as plt  
  
import pandas  
  
data = pandas.read_excel("./sample_spreadsheet.xlsx")
```

```
data =      Name  Age  Weight  
0    Joe Bloggs  27    78  
1    John Dow   41    95  
2    Jane Doe   22    55  
3    Gary Jones  50   104  
4  Michael Hunt  45    82  
5  James Brown  37   140  
6 Jessica Green  84    50
```

Actual
spreadsheet
not csv

	A	B	C
1	Name	Age	Weight
2	Joe Bloggs	27	78
3	John Dow	41	95
4	Jane Doe	22	55
5	Gary Jones	50	104
6	Michael Hunt	45	82
7	James Brown	37	140
8	Jessica Green	84	50
9			

#Some example operations

```
data.boxplot(); plt.show() #Can call inbuilt plots
```

```
data.corr() # Look at correlations
```

	Age	Weight
Age	1.000000	-0.246889
Weight	-0.246889	1.000000

Save Data in Python's own format using pickle

- Import and save data from Python in any python format

```
import pickle
a = 4.
s = "test"
l = [2,3,4]
d = {"stuff":2}
pickle.dump([a, s, l, d],open('./out.p','w'))
```

- Then in a different script or session of Python we can load any of these types in the right format

```
import pickle
a, s, l, d = pickle.load(open('./out.p','r'))
```

Hands-On Session 3

Introductory Questions

- 1) Setup a 2D matrix $z = \text{np.array}[[1,2,3,4],[1,4,9,16]]$. Use array slicing (or a loop) to get two arrays $a=[1,2,3,4]$ and $b=[1,4,9,16]$ and plot them against each other.
- 2) Create a csv file (using excel or a text editor) to give two columns containing the data from part 1), read into Python and plot one column against the other
- 3) Open a spreadsheet (e.g. the sample in the examples folder) using either pandas or convert to csv and use genfromtxt and plot (e.g. age against weight).
- 4) Use Pickle to dump list [4,6,7] and string "hello". Load in a new script/session

Advanced Question

- 5) Write a function to read a csv file as a string and convert to numbers stored in a numpy array. What options do you need to make it more general (e.g. to skip header lines). Use on question 3) and 4) above.
- 6) Add names option to take the title on the top column and create a dictionary of arrays

Using Python as glue: Filesystems, subprocess and ctype

Using os.system

- Simple external commands can be called with the os system

```
import os  
  
os.system("echo 1 > file")  
  
os.mkdir("new_folder")
```

- Changing directory can also be done with os

```
import os  
  
cwd = os.getcwd() #Save current directory  
  
os.chdir("./new_folder") #Got to new directory  
  
os.system("echo 2 > newfile")  
  
os.chdir(cwd) #Go back to previous directory
```

Manipulating the File System

- Getting all files in a directory can be done with glob (returns a list)

```
import glob

# Get contents of directory "./" using wildcard *
files = glob.glob("./*")

# Then iterate through list of strings
for file in files:
    print(file)
```

- Copying, moving or deleting files can be done with shutil (cross platform)

```
import shutil

shutil.copyfile("path/to/file", "new/path")
shutil.rmtree("folder/to/remove")
```

Running Jobs Using Subprocess

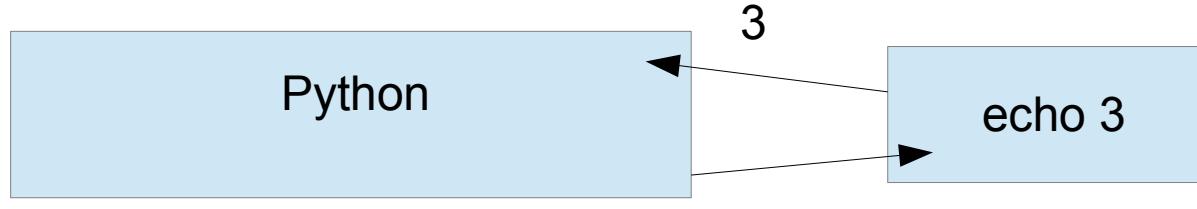
- Introduction to syntax to run an executable from within Python, in this example echo

```
import subprocess
```

```
# Call any executable
```

```
output = subprocess.check_output("echo 3", shell = True)
```

Passing commands separated by spaces as a list, e.g.
["echo", "3"]
would work without shell



Call external command

Running Jobs Using Subprocess

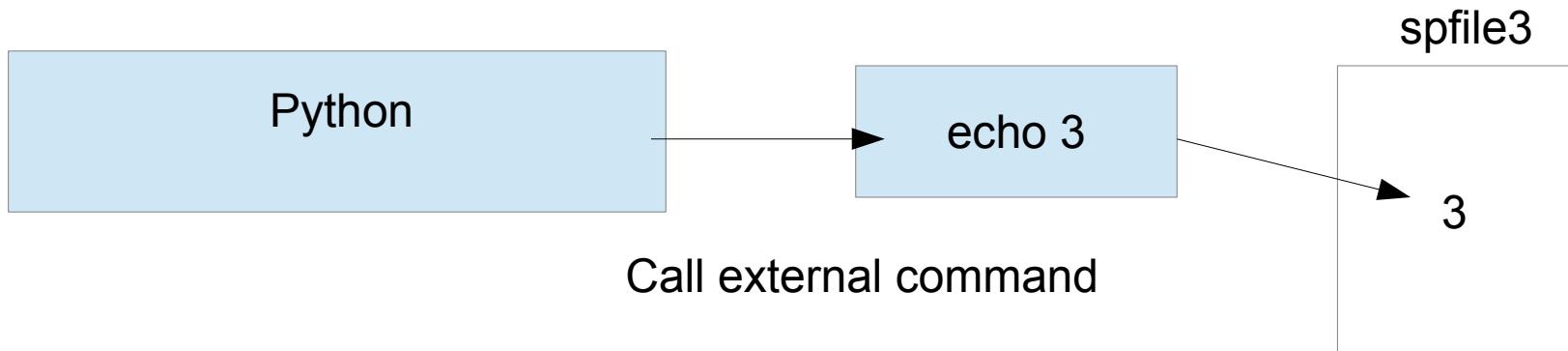
- Introduction to syntax to run an executable from within Python, in this example echo

```
import subprocess
```

Needed to interpret shell command but security risk as any string command could be run

```
# Call any executable
```

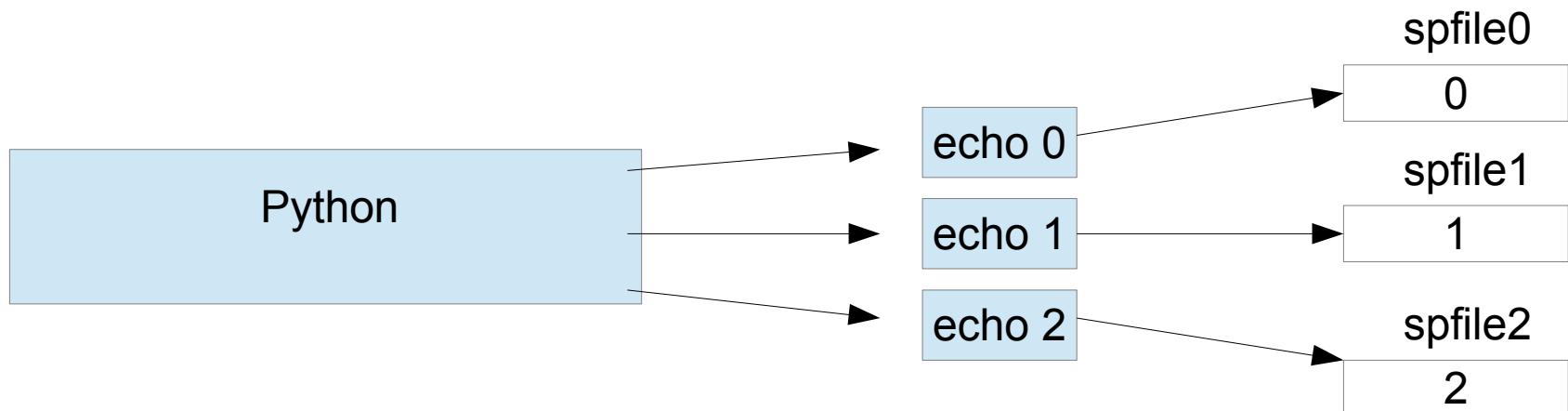
```
sp = subprocess.Popen("echo 3 > spfile3", shell = True)
```



Running Jobs Using Subprocess

- Introduction to syntax to run an executable from within Python, in this example echo

```
import subprocess
for i in range(3):
    sp = subprocess.Popen("echo " + str(i) + " > spfile"
                         + str(i), shell = True)
```



Running C/C++ Using Subprocess

- Introduction to syntax to run an executable written in c++ and compiled

```
from subprocess import Popen, PIPE
# Call C++ executable ./a.out
sp = Popen(['./a.out'], shell=True,
           stdout=PIPE, stdin=PIPE)
# test value of 5
value = 5
# Pass to program by standard in
sp.stdin.write(str(value) + '\n')
sp.stdin.flush()
# Get result back from standard out
result = sp.stdout.readline().strip()
print(result)
```

```
//test.cpp code to add
//1 to input and print

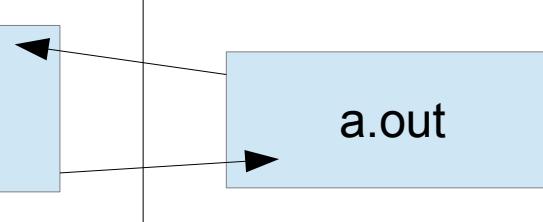
#include <iostream>
using namespace std;

int add_one(int i)
{
    return i+1;
}

int main () {

    int i;
    cin >> i;
    i = add_one(i);
    cout << i << "\n";
}
```

Python



a.out compiled using:
g++ test.cpp

Combining Commands

We can automate a wide range of task with these techniques

- Move to a directory somewhere

```
fdir = "C:/dir/" + "path/to/runs/"
```

- Download a software file from a website and unzip using Python tarfile/gunzip libraries or os.system/subprocess

```
os.system("wget http://www.somefile.com") or os.system("git clone ...")
```

- Build software, use error handling

- Copy a snapshot of the src code and all input files to run directory

- Run a parameter sweep by tweaking input files with Python

- Summarise and plot results

```
try:
```

```
    subprocess.check_output("configure")
```

```
    subprocess.check_output("make")
```

```
except subprocess.CalledProcessError as e:
```

```
    print(e.output)
```

Discussion of Wrapping Code with ctypes

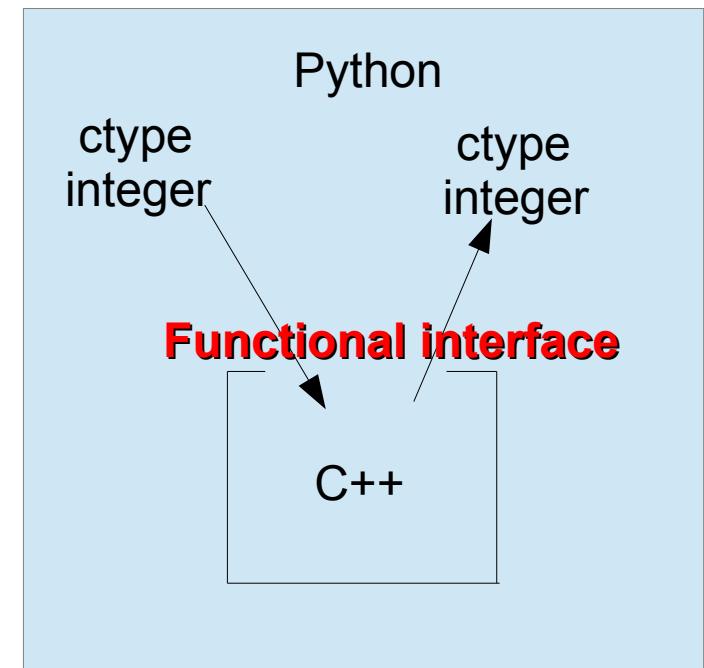
- Creates an interface for your C or C++ function

```
extern "C" int add_one(int i)
{
    return i+1;
}
```

- Python code to use this function is then
- ```
import numpy.ctypeslib as ctl
import ctypes
```

```
libname = 'testlib.so'
libdir = './'
lib=ctl.load_library(libname, libdir)
```

```
py_add_one = lib.add_one
py_add_one.argtypes = [ctypes.c_int]
value = 5
results = py_add_one(value)
print(results)
```



Compile to shared library with: g++ -shared -o testlib.so -fPIC test.cpp

## Ctypes Example of fast loop

- We can use for a function which would be slow in Python (e.g. check prime numbers)

```
def Pyisprime(number):
 if (number < 1):
 return 0
 for i in range(2, int(number**0.5)):
 if number%i == 0:
 return 0
 return 1
```

- Same function in C with the same interface

```
extern "C" int isprime(unsigned int number) {
 if (number <= 1) return 0; // zero and one are not prime
 unsigned int i;
 for (i=2; i*i<=number; i++)
 if (number % i == 0) return 0;
 return 1;
}
```

Compile with: g++ -fPIC -shared -o isprime.so isprime.cpp

## Ctypes Example of fast loop

- Function in C

```
extern "C" int isprime(unsigned int number) {
 if (number <= 1) return 0; // zero and one are not prime
 unsigned int i;
 for (i=2; i*i<=number; i++)
 if (number % i == 0) return 0;
 return 1;
}
```

Compile with: g++ -fPIC -shared -o isprime.so isprime.cpp

- Python code to wrap this function

```
import numpy.ctypeslib as ctl
import ctypes
lib=ctl.load_library("isprime.so", "./")
Cisprime = lib.isprime
Cisprime.argtypes = [ctypes.c_uint]
for i in range(100):
 if Cisprime(i) is 1:
 print(i, " is a prime number")
```

## Ctypes Example of fast loop

- We can then compare the two functions over 10,000 loops

```
import timeit

#Test the C function
start_time = timeit.default_timer()
for i in range(10000):
 isprime(95725787+i)
print("C Times = ", timeit.default_timer() - start_time)

#Test the Python function
start_time = timeit.default_timer()
for i in range(10000):
 Pyisprime(95725787+i)
print("Python Time = ", timeit.default_timer() - start_time)
```

## Threading and MPI

- Subprocess can run many jobs
  - Can be used to start as many independent jobs in parallel as you have processor cores
  - Independent processes with only shared access to disk – read/write data to files
  - Popen is non-blocking but you can use sp.wait()
- Python does not always use your multi-core processor efficiently – global interpreter lock (GIL)
- The multiprocessor library can be used to explicitly divide shared memory jobs (similar to OpenMP)
- Rewriting in C code can also better utilise resources, Numpy does this
- On distributed memory platforms, MPI can be used with Python through mpi4py

## Hands-On Session 4

### Introduction

- 1) Use glob to get files in the current directory, loop through list and print all files.  
Create a list of only the python scripts (i.e. files which end with .py).
- 2) Use os to create a folder and change directory to it. Use a loop to create filename0 to filename10 (see hands on 3 yesterday) each file containing the number 0 to 10 respectively (note os.system("echo 5 > filename5") creates a 5 in filename5)
- 3) Read the contents of files filename0, ..., filename10 either using Python open or subprocess ("**cat filename0**" in linux/mac, "**type filename10**" in windows)
- 4) Use subprocess instead of os.system in 2), read using 3) and check

### Advanced

- 5) Compile a low level code (C, Fortran or other) and run using subprocess returning the output to Python
- 6) Write a simple c function which takes an float, subtracts 1.0 and returns. Write a ctypes wrapper in Python and call it. What do you notice about duck typing here?

# More Advanced Plotting

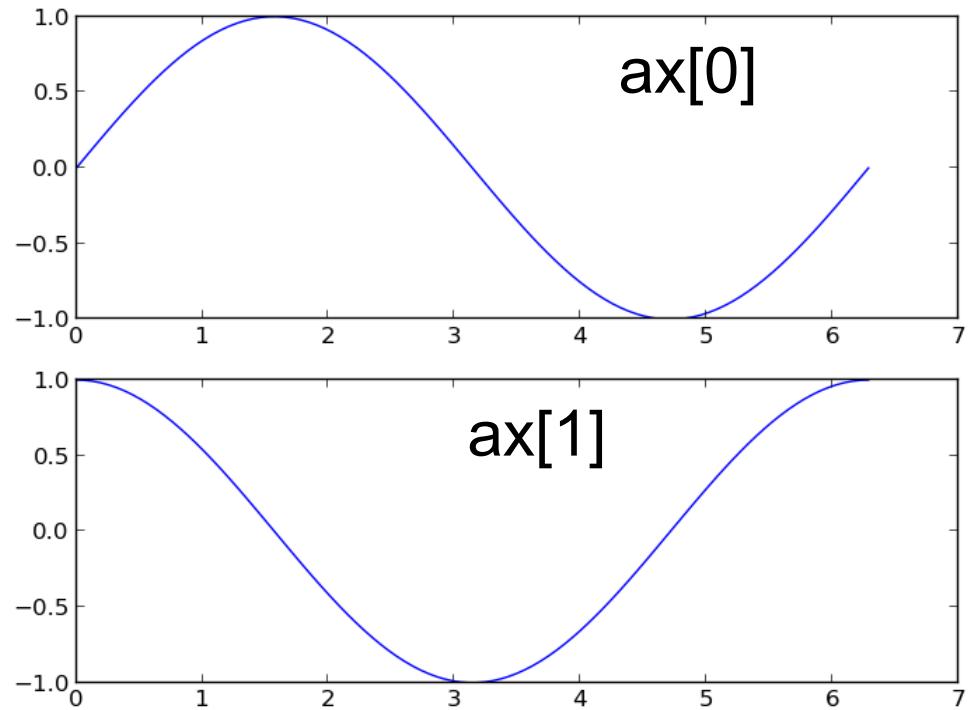
## A Plot of Two Axes

```
import numpy as np
import matplotlib.pyplot as plt

x = np.linspace(0, 2*np.pi, 100)
y = np.sin(x)
z = np.cos(x)

fig, ax = plt.subplots(2,1)
ax[0].plot(x, y)
ax[1].plot(x, z)

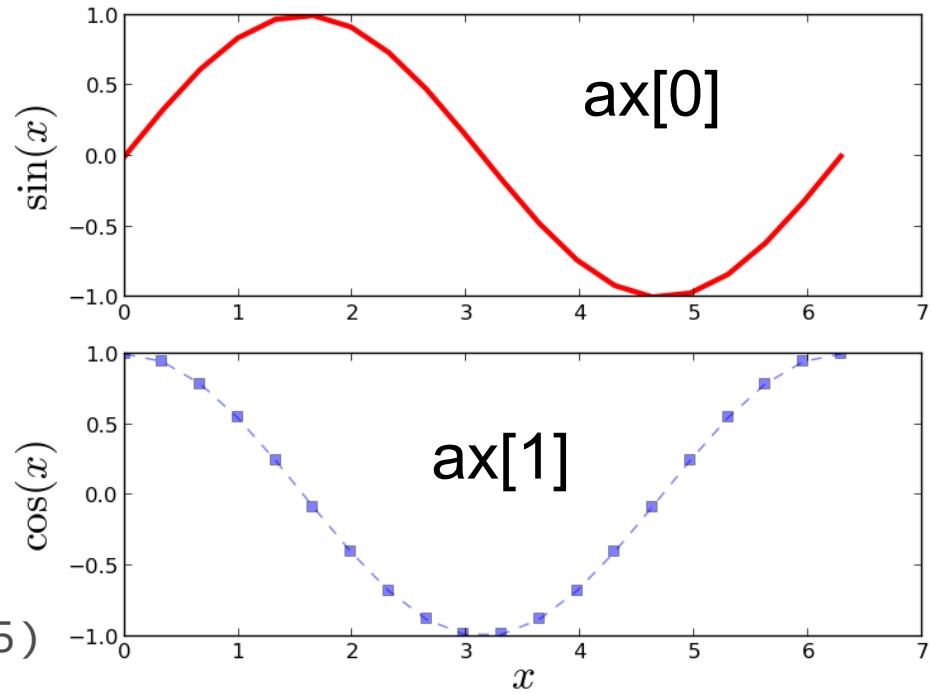
ax[1].set_xlabel("x axis", fontsize=24)
plt.show()
```



Two subplots, `ax` is a list of so called axis handles and we use the `plot` method of these handles.

# A Plot of Two Axes with Labels and Styles

```
import numpy as np
import matplotlib.pyplot as plt
x = np.linspace(0, 2*np.pi, 20)
y = np.sin(x)
z = np.cos(x)
fig, ax = plt.subplots(2,1)
ax[0].plot(x, y, lw=3., c='r')
ax[1].plot(x, z, '--bs', alpha=0.5)
ax[1].set_xlabel("x", fontsize=24)
ax[0].set_ylabel("\sin(x)", fontsize=24)
ax[1].set_ylabel("\cos(x)", fontsize=24)
plt.show()
```

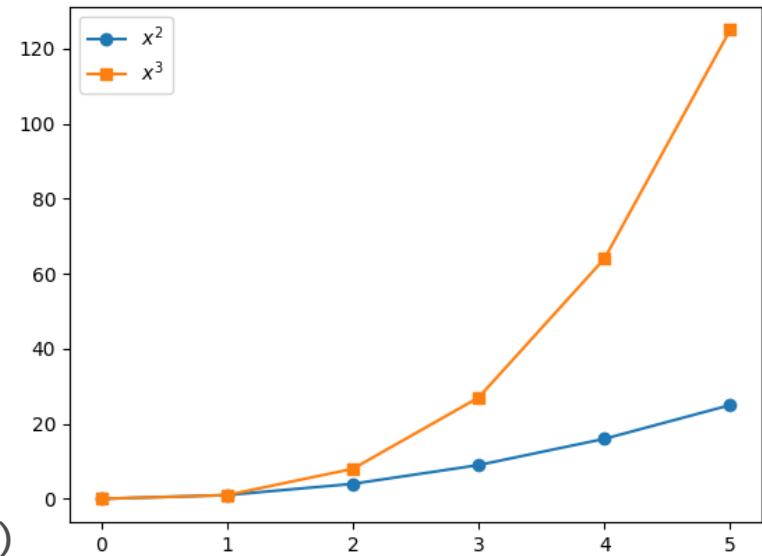


## An Example with a legend

```
import numpy as np
import matplotlib.pyplot as plt

#Get six values as a numpy array
x = np.arange(6)

#Plot with latex syntax
plt.plot(x, x**2, "-o", label="x^2")
plt.plot(x, x**3, "-s", label="x^3")
plt.legend()
plt.show()
```



## An Example using time series

```
import numpy as np

import matplotlib.pyplot as plt

N = 1000000

signal = np.cumsum(np.random.randn(N))

plt.plot(signal); plt.show()

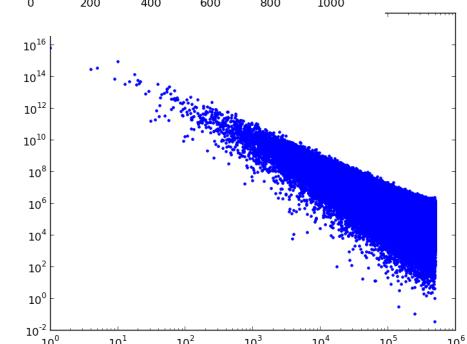
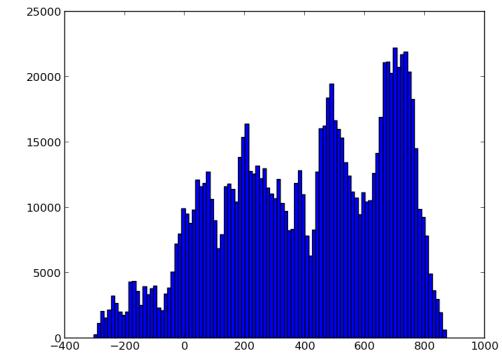
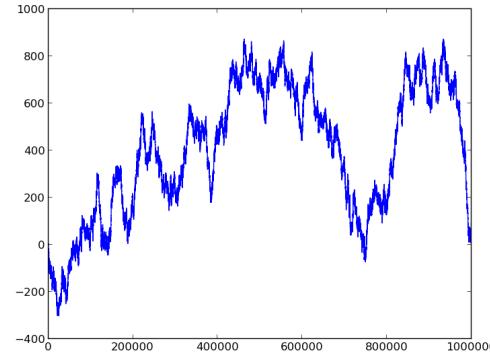
plt.hist(signal, 100); plt.show()

Fs = np.fft.fft(signal)**2

plt.plot(Fs.real[:N/2], ".")

plt.xscale("log"); plt.yscale("log")

plt.show()
```



## An Example Plotting a 2D Field (matrix)

```
import numpy as np

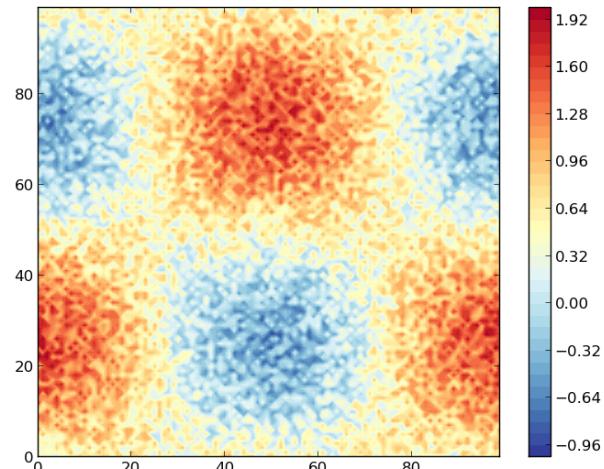
import matplotlib.pyplot as plt

N = 100

x = np.linspace(0,2*np.pi,N)

y = np.sin(x); z = np.cos(x)

#Create 2D field from outer product of previous 1D functions
u = np.outer(y,z) + np.random.random([N,N])
plt.contourf(u, 40, cmap=plt.cm.RdYlBu_r)
plt.colorbar()
plt.show()
```



Don't use Jet  
colormap

# An Example of Animation

```
import numpy as np

import matplotlib.pyplot as plt

def get_field(a, N = 100):

 x = a*np.linspace(0,2*np.pi,N)

 y = np.sin(x); z = np.cos(x)

 return np.outer(y,z)

plt.ion(); plt.show() #Interactive plot

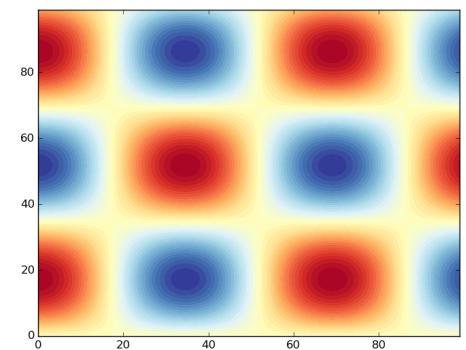
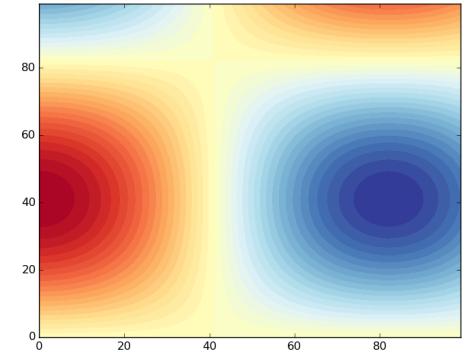
for i in np.linspace(0., 5., 200):

 u = get_field(i) #Call function with new

 plt.contourf(u, 40, cmap=plt.cm.RdYlBu_r)

 plt.pause(0.01) #Pause to allow redraw

 plt.cla() #Clear axis for next plot
```



# An Example of making a video

```
import numpy as np

import matplotlib.pyplot as plt

def get_field(a, N = 100):

 x = a*np.linspace(0,2*np.pi,N)

 y = np.sin(x); z = np.cos(x)

 return np.outer(y,z)

plt.ion(); plt.show() #Interactive plot

for n, i in enumerate(np.linspace(0., 5., 200)):

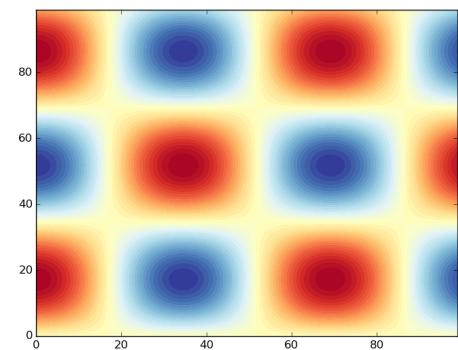
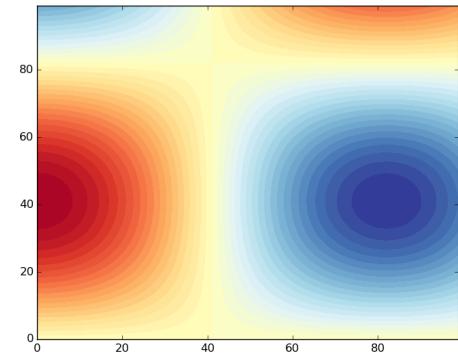
 u = get_field(i) #Call function with new

 plt.contourf(u, 40, cmap=plt.cm.RdYlBu_r)

 plt.pause(0.01) #Pause to allow redraw

 plt.savefig("filename{:05}.format(n), bbox_inches="tight")

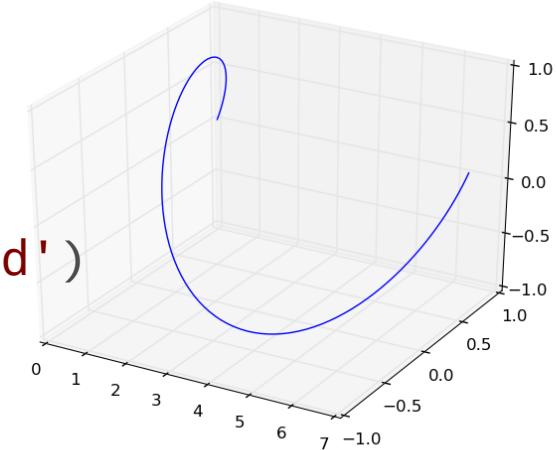
 plt.cla() #Clear axis for next plot
```



## Three dimensional plots in matplotlib vs. mayavi

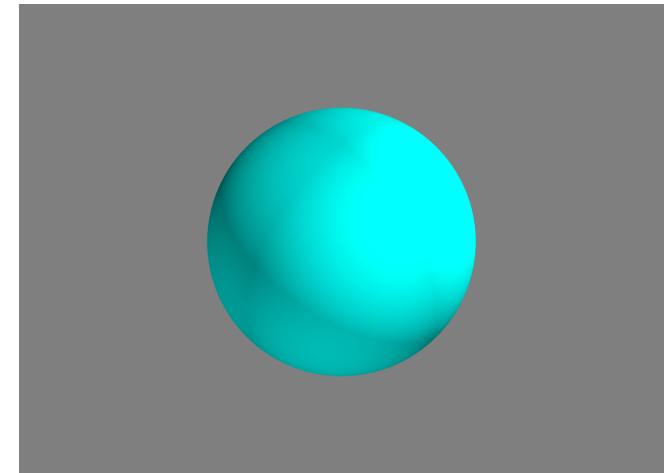
- Some 3D plotting in matplotlib (but limited)

```
import numpy as np
import matplotlib.pyplot as plt
from mpl_toolkits.mplot3d import Axes3D
fig = plt.figure()
ax = fig.add_subplot(111, projection='3d')
x = np.linspace(0.,2*np.pi,100)
ax.plot(x, np.cos(x), np.sin(x))
plt.show()
```



- Generate isosurface data using mayavi (better 3D than matplotlib)

```
import numpy as np
import mayavi.mlab as mlab
x = np.linspace(-1., 1., 100)
y = x; z = y
[X,Y,Z] = np.meshgrid(x,y,z)
out1 = mlab.contour3d(X**2+Y**2+Z**2,
 contours=[0.8])
mlab.show()
```



## Three dimensional plots in mayavi

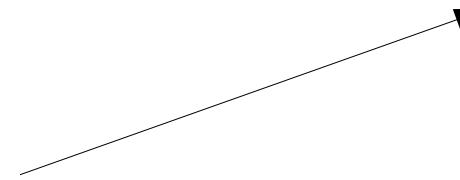
- Generate isosurface data using mayavi from 3D postproc reader

```
import mayavi.mlab as mlab

#3D DATA FIELDS LOADED HERE
.....
#3D DATA FIELDS LOADED HERE

for i in range(minrec,maxrec):
 field = pp.get_field(i)
 out1 = mlab.contour3d(field, contours=[0.3])
 mlab.savefig('./surface{:05d}'.format(i)+'.obj')
```

Object file, a format  
recognised by blender



## Blender python interface

- Use python plugin to import isosurface, set material and save render

```
import bpy, bmesh
#Blender file saved with correctly setup camera/light source
bpy.ops.wm.open_mainfile('~/scene.blend')
for i in range(minrec,maxrec):
 #Load object file from mayavi
 file = '/surface{:05d}'.format(i)
 bpy.ops.import_scene.obj(file+'.obj')
 obj = bpy.context.selected_objects[:] [0]
 #Set material and render
 mat = bpy.data.materials['shiny_transparent']
 obj.data.materials[0] = mat
 bpy.data.scenes['Scene'].render.filepath = file+'.jpg'
 bpy.ops.render.render(write_still=True)
 #Delete last object ready to load next object
 bpy.ops.object.select_all(action='DESELECT')
 bpy.context.scene.objects.active = obj
 obj.select = True
 bpy.ops.object.delete()
```

## Blender Videos



# A GUI with a Slider

```
import numpy as np
import matplotlib.pyplot as plt
import matplotlib.widgets as mw

#Setup initial plot of sine function
x = np.linspace(0, 2*np.pi, 200)
l, = plt.plot(x, np.sin(x))

#Adjust figure to make room for slider
plt.subplots_adjust(bottom=0.15)
axslide = plt.axes([0.15, 0.05, 0.75, 0.03])
s = mw.Slider(axslide, 'A value', 0., 5.)

#define function
def update(A):
 l.set_ydata(np.sin(A*x))
 plt.draw()

#Bind update function to change in slider
s.on_changed(update)
plt.show()
```

Adjust figure to make room for the slider and add a new axis axslide for the slider to go on

Define a function to change figure based on slider value. Here this updates the plot data and redraws the plot

Bind function update to slider change

# Curve Fitting with Scipy

```
import numpy as np
import matplotlib.pyplot as plt
from scipy.optimize import curve_fit

x = np.linspace(0, 4., 30)
y = x + (2.*np.random.random(30)-.5))
plt.plot(x, y, 'ob')

def linear(x, m, c):
 "Define line function"
 return m*x + c

params, cov = curve_fit(linear, x, y)
yf = linear(x, params[0], params[1])
plt.plot(x, yf, 'r-')

plt.show()
```

Function from scipy.  
Takes function handle  
for the fit you want  
with x and y data. It  
returns fit parameters  
(here  $m$  and  $c$ ) as a  
list with 2 elements  
and the covariance (for  
goodness of fits, etc)

We use  $params$  ( $m$  and  $c$ )  
with the  $linear$   
function to plot the  
fit

## Hands-On Session 5

- 1) Create `x=np.linspace(0., 10.,1000)` and plot  $x^2$  and  $x^3$  on axes `ax[0]` and `ax[1]` from `plt.subplots(2,1)`. Change line colour, markers and size
- 2) Change the y axes on 1) to logarithmic and label the x and y axes
- 3) Create 2D data from 1D arrays `y` and `z` using `x=np.outer(y,z)` and plot using `imshow`, `contouf` or `pcolormesh` (try different 1D arrays)
- 4) Fit an appropriate line to

`x = np.linspace(0, 2*np.pi, 100)` and

`y =np.sin(x) + (2.*np.random.random(100)-.5))`

Advanced

- 5) Create `fig, ax = plt.subplots(1,1)`, switch interactive mode on and plot `ax.plot(np.sin(A*x))` **for A in** `np.linspace(-5,5,100)` using `plt.pause(0.1)` to redraw and `plt.cla()` to clear the axis (NOTE WON'T WORK IN NOTEBOOK AND WILL NEED TO SAVE FILES IN PYTHONANYWHERE)
- 6) Run the slider example and adapt to plot  $\sin(Ax^2)$  using function from number, `num.square`, with the value of A specified by the slider value.
- 7) Develop a slider example with both sine and cosine on the plot updated by slider. Adapt this to add a new slider for a second coefficient B for  $\cos(Bx)$ .

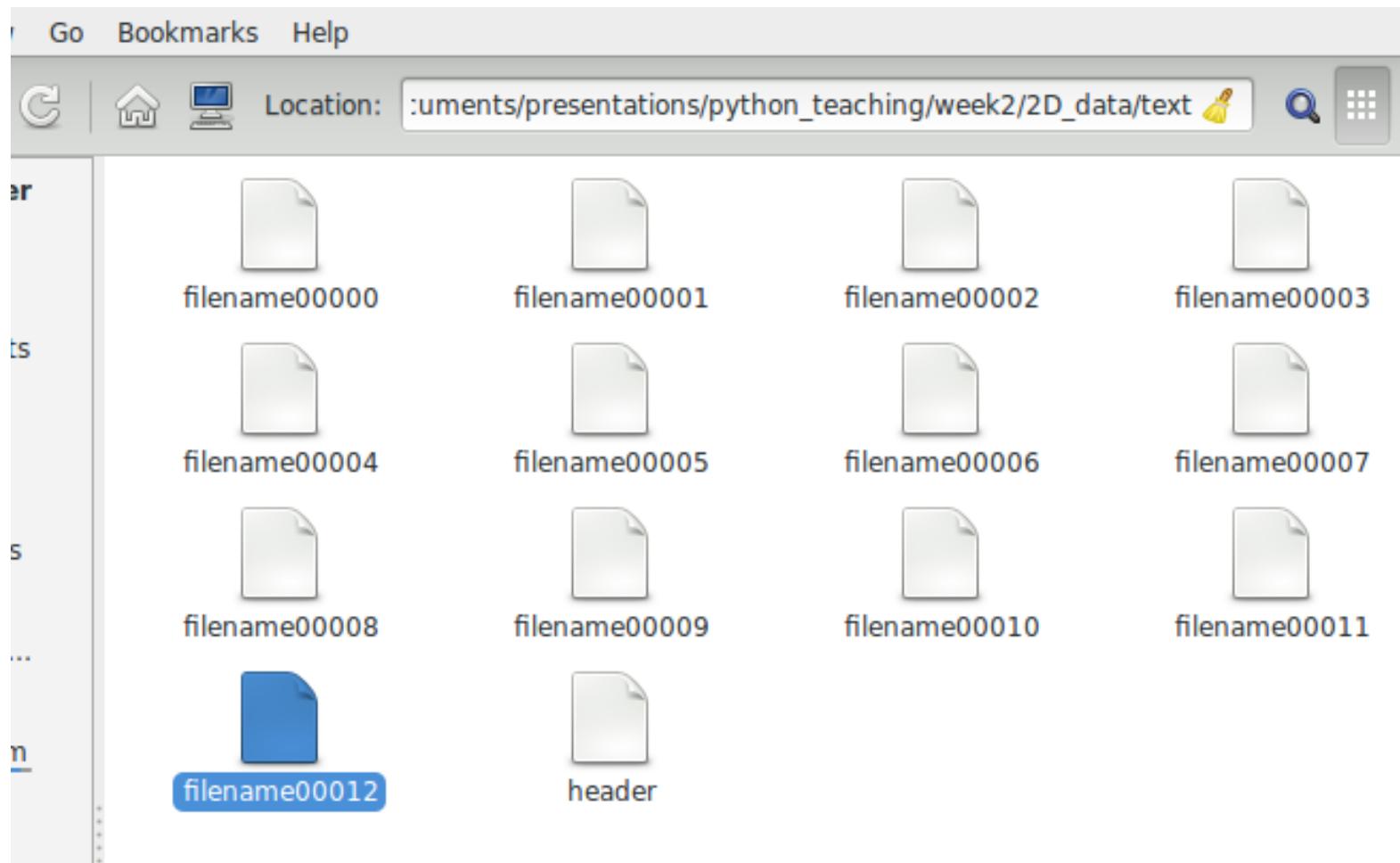
# A Complete Post-Processing Example

## A Typical Postprocessing Workflow

- Get data from some source: experiments, numerical simulation, surveys/studies, an internet database, etc.
- Import it into python as a single numpy array, a list of numpy arrays, a dictionary of values, etc.
- Play around with various plots and data analysis techniques.
- Take the most promising output and save the script which generates this exactly, add labels and format to publication quality.
- We can develop an automated process from data to figure with minimal user input. This is useful because
  - Easy to make changes when required by reviewers
  - Clearer mapping from data to output (opendata movement)
  - Create functions to break the analysis down and reduce errors
  - You can use the same scripts to analyse similar data

## A Practical Example of Plotting

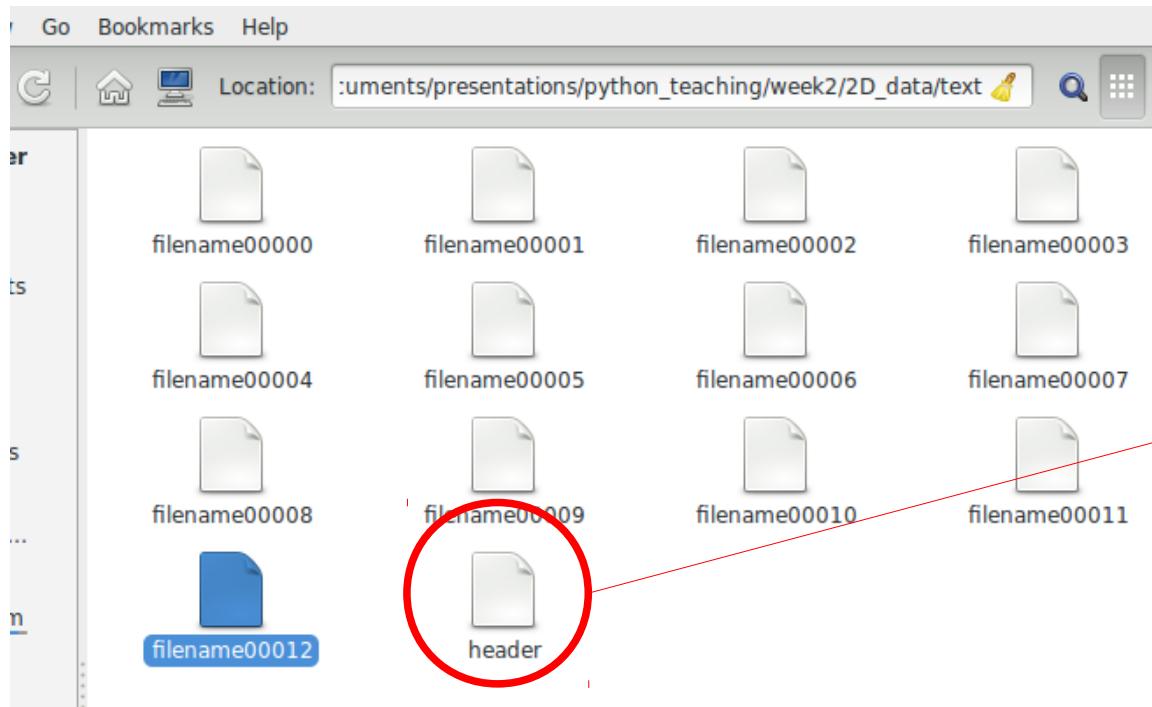
We have multiple 2D images stored in files with a header file



# A Practical Example of Plotting

We have 2D data in multiple files with header (meta-data). We want

- 1) A function to read the header file and store parameters



header file

Nx 84

Nz 50

Lx 1560.41523408474

Lz 1069.90830902657

Nrecs 12

## Reading from files

- Opening and finding keywords in file

```
#Find a keyword in file and read numbers to the right
```

```
with open('./header') as f:
```

```
 for l in f.readlines():
```

```
 if l.find("timestep") != -1:
```

```
 dt = float(l.strip('timestep'))
```

```
 break
```

header file

Nx 84

Nz 50

Lx 1560.41523408474

Lz 1069.90830902657

Nrecs 12

- But assumes we know keywords to look for in data

## Reading into Dictionaries

- Dictionaries are ideal for reading meta-data

```
header = {}

f = open('./header')

for l in f.readlines():

 key, value = l.split()

 header[key] = float(value)
```

string to  
list using  
spaces  
between  
words

Iterate through values saved in header file and print

```
for key, value in header.items():

 print(key, value)
```

header file

Nx 84  
Nz 50  
Lx 1560.41523408474  
Lz 1069.90830902657  
Nrecs 12

## Reading into Dictionaries

Data is a mix of integers and floats, we can use error handling to get type

```
header = {}

f = open('./header')

for l in f.readlines():

 key, value = l.split()

 try:

 header[key] = int(value)

 except ValueError:

 header[key] = float(value)
```

string to  
list using  
spaces  
between  
words

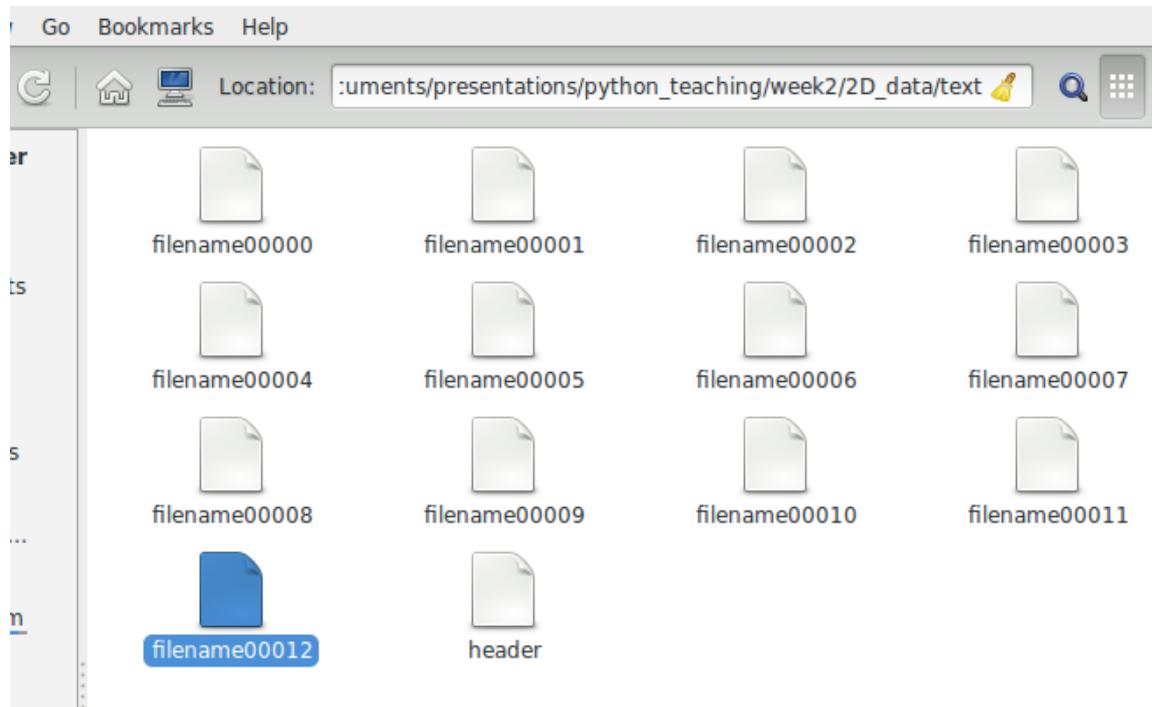
header file

Nx 84  
Nz 50  
Lx 1560.41523408474  
Lz 1069.90830902657  
Nrecs 12

# A Practical Example of Plotting

We have 2D data in multiple files with header (meta-data). We want

- 1) A function to read the header file and store parameters
- 2) A function to get the list of data files in the folder



```
for i in range(10):
 print("filename0000" + str(i))
```

"filename0000"  
"filename0001"  
"filename0002"  
"filename0003"  
"filename0004"  
.....

## Get All Files in Folder

- Write a loop to print 10 strings with names: "filename0", "filename1", ... "filename9" (note str(i) converts an int to a string)

```
for i in range(10):
 print("filename0000" + str(i))
```

- More useful is the format method, with prepended zeros, so files are displayed in order in folder (and read in order):

```
for i in range(13):
 print("filename{:05}".format(i))
```

- Get contents of all folder with same name

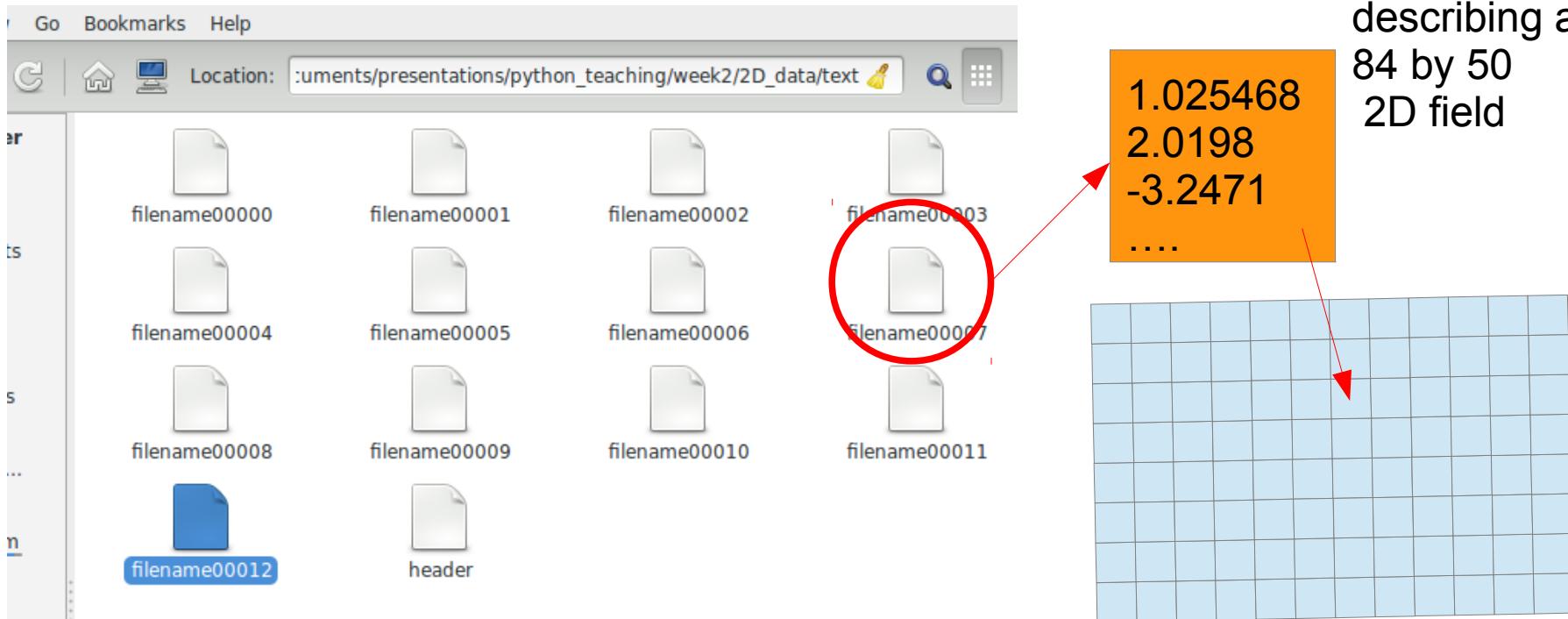
```
import glob

for i in glob.glob("filename*"):
 print(i)
```

## A Practical Example of Plotting

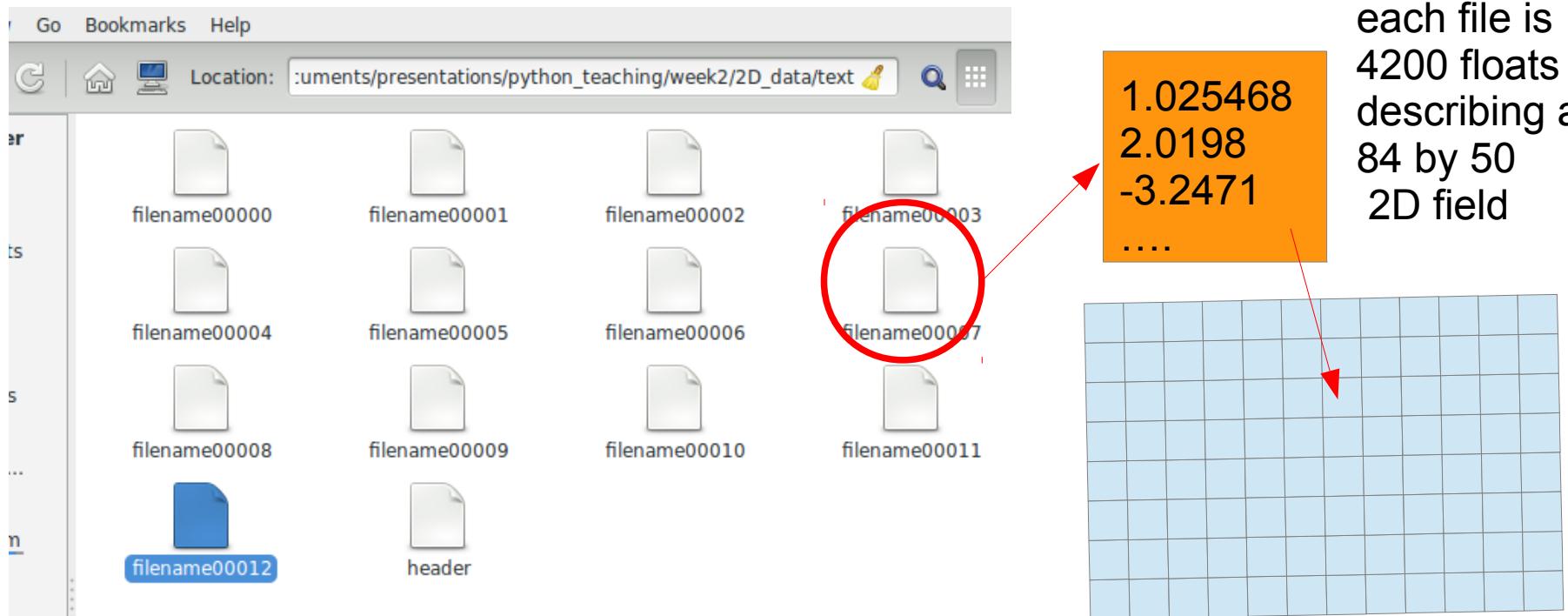
We have 2D data in multiple files with header (meta-data). We want

- 1) A function to read the header file and store parameters
- 2) A function to get the list of data files in the folder
- 3) A function to read data



## Three Sample Datatypes

- Choice of three formats of data for hands on exercise (or use your own)
  - Column - with a separate header file
  - Binary - with separate header (May not work for you, see Endianness )
  - Text - with included header file and other fields



## Reading 2D Data from a Column

- Reading data stored as a single column

```
Numpy function to read column data
```

```
f = "./column/filename00001"
```

```
data = np.genfromtxt(f)
```

```
field = data.reshape(84, 50)
```

header file

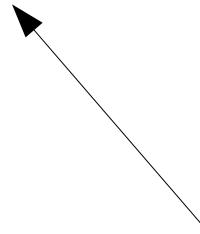
Nx 84

Nz 50

Lx 1560.41523408474

Lz 1069.90830902657

Nrecs 12



Reorder to 2D  
based on Nx  
and Nz value.  
We can get this  
from the header  
file

## Reading 2D Data from a Binary File

- Reading Binary Format data

```
Numpy helper function to read binary
```

```
f = "./binary/filename00001"
```

```
data = np.fromfile(open(f , 'rb') , dtype='d')
```

```
field = data.reshape(84, 50)
```

header file

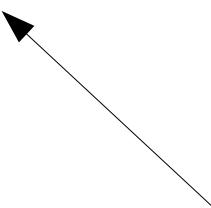
Nx 84

Nz 50

Lx 1560.41523408474

Lz 1069.90830902657

Nrecs 12



Read binary flag

## Reading 2D Data from a Formatted Output File

```
/*-----* C++ -*------*|
===== | OpenFOAM: The Open Source CFD Toolbox
| \ / Field | Version: 3.0.1
| \ / Operation | Web: www.OpenFOAM.org
| \ / And | NOTE - THIS IS A FAKE FILE FOR PYTHON TEACHING
| \ / Manipulation | */
FoamFile
{
 Nx 84;
 Nz 50;
 Lx 1560.41523408474;
 Lz 1069.90830902657;
 Nrecs 12
}
// * //

dimensions [0 3 -1 0 0 0 0];

internalField nonuniform List<scalar>
4200 (-0.0310257085323
-0.0625208281593
-0.0440674291947
```

Header information in file

84 times 50 = 4200 records between brackets

# Develop Three Functions to Postprocess

```
import matplotlib.pyplot as plt

.. FUNCTIONS DEFINED HERE ..

1) read_header, 2) get_files and 3) read_file

foldername = './column/'

header = read_header(foldername+'header')

files = get_files(foldername, filename='filename')

for f in files:

 data = read_file(f)

 field = data.reshape(header['Nx'],header['Nz'])

 plt.imshow(field)

 plt.colorbar()

 plt.show()
```

# Develop Three Functions to Postprocess

```
header = read_header(foldername+'header')
```

- Input is the name of the folder which contains the header file
- Code should open the header file, read the data as a string and convert it so it is stored in a dictionary with variable names as keys for their associated values
- Required output is this dictionary

```
files = get_files(foldername, filename='filename')
```

- Input is the折ndername and basename of the files (in out case all files are of the form filename00000, filename00001, etc
- Required output is a list of files

```
data = read_file(f)
```

- Input is a single filename to be read
- Output is the content of the file, 4200 floats, as a numpy array

## Hands-On Session 6

This hands on session is open-ended. The aim is to write three functions that can read text based meta-data from a file (header), identify a list of files to be read and then read that data and plot. **Please work on your own examples if you'd prefer**

- 1) Choose an input type from 2D\_data folder
  - column easy
  - binary intermediate
  - text is complex
- 2) Write a function `read_file` with inputs `filename` and `filename` which returns all data.  
Check data using `plt.imshow(data.reshape(84,50))`
- 3) Write a function `get_header` which has input of the header file into a dictionary
- 4) Write a function `get_files` to get a list of all 13 files containing `filenames.000*` in a given directory

# Solution

```
import matplotlib.pyplot as plt

.. FUNCTIONS DEFINED HERE ..

1) read_header, 2) get_files and 3) read_file

foldername = './column/'

header = read_header(foldername+'header')

files = get_files(foldername, filename='filename')

for f in files:

 data = read_file(f)

 field = data.reshape(header['Nx'],header['Nz'])

 plt.imshow(field)

 plt.colorbar()

 plt.show()
```

# **Best Practice in Designing a Python Project**

## Evolutions of a Python Project

- Python session to try things, copy to a simple script and test
- Group repeated code into functions to avoid repetition:
  - Reduces potential errors as less code to check
  - Improves readability as clear modular parts which can be tested
  - Easier to maintain and less to change as design evolves
- Collect together similar functions in a module
- **Group functions acting on an object into a class for that object**
- Utilise inheritance to further reduce code volume
- Create a package by adding `__init__.py` file to folder

## Back to Post-Processing Example

```
import matplotlib.pyplot as plt
filename = './column/'

header = read_header(filename+'header')
files = get_files(filename, filename='filename')

for f in files:
 data = read_file(f)
 field = data.reshape(header['Nx'], header['Nz'])
 plt.imshow(field)
 plt.colorbar()
 plt.show()
```

All post processing functions for a particular foldername, we can group them in a class

# Classes for Post-Processing

- We can use classes with the data reading functions

```
class postproc():

 def __init__(self, foldername, headername, filename):

 self.foldername = foldername

 self.headername = headername

 self.filename = filename

 def get_header(self):

 f = open(self.foldername+self.headername)

 ...

 def get_files(self):

 ...
```

# Classes for Post-Processing

- We can use classes with the data reading functions

```
class postproc():

 def __init__(self, foldername, headername, filename):

 self.foldername = foldername

 self.headername = headername

 self.filename = filename

 self.header = self.read_header()

 self.files = self.get_files()

 def get_header(self):

 f = open(self.foldername+self.headername)

 ...

 def get_files(self):
```

# Classes for Post-Processing

- We can then use this as follows to get and plot data

```
pp = postproc(foldername='./binary/',
 headername='header',
 filename='filename')

for f in pp.files:
 data = pp.read_file(f)
 field = data.reshape(pp.header['Nx'], pp.header['Nz'])
 plt.imshow(field)
 plt.colorbar()
plt.show()
```

Constructor:  
Gets all possible files in folder  
Reads all header information

Reader:  
Load data as needed

# Classes for Post-Processing

- We can then use this as follows to get and plot data

```
pp = postproc(foldername='./binary/ ',
 headername='header ',
 filename='filename ')

for f in range(pp.get_Nrecs()):
 f = pp.read_field(i) ←
 plt.imshow(field)
 plt.colorbar()

plt.show()
```

Constructor:

Gets all possible files in folder  
Reads all header information

Reader:

Load data as needed

read\_field

> Loads data using pp.read\_file(f)  
> Converts to 2D field with  
data.reshape(pp.header['Nx'],  
pp.header['Nz'])

# Inheritance in Python

- A person can train in a particular area and gain specialist skills

```
class Person():

 def __init__(self, name, age):
 self.name = name
 self.age = age

 def say_name(self):
 print("Hello, I'm "
 + self.name)
```

```
bob = Artist('Bob Jones', 24)
```

```
jane = Scientist('Jane Bones', 32)
```

```
bob.say_name(); bob.do_art()
```

```
jane.say_name(); jane.do_science()
```



```
class Scientist(Person):
 def do_science(self):
 print(self.name +
 'is researching')

class Artist(Person):
 def do_art(self):
 print(self.name +
 'is painting')
```

# A Hierarchy of Classes for Post-Processing

```
class postproc(): ←
 ...

 def read_file(self, filename):
 raise NotImplemented

 ...
```

The base class defines the constructor, get\_files, etc but does not specify how to read\_files as this is unique to each data type

# A Hierarchy of Classes for Postprocessing

```
class postproc(): ←
 ...

 def read_file(self, filename):
 raise NotImplemented

 ...

#Binary IS A type of postproc reader

class postproc_binary(postproc):

 def read_file(self, filename):

 return np.fromfile(open(filename, 'rb'), dtype='d')

class postproc_column(postproc):

 def read_file(self, filename):

 return np.genfromtxt(filename)
```

The base class defines the constructor, get\_files, etc but does not specify how to read\_files as this is unique to each data type

Inherit and only need to define read\_file to customise for each data type

Text is a little more complex.... We need to redefine read\_header as well

# A Hierarchy of Classes for Post-Processing

- We can now plot any format of data

```
import postproclib as ppl

ds= "binary"

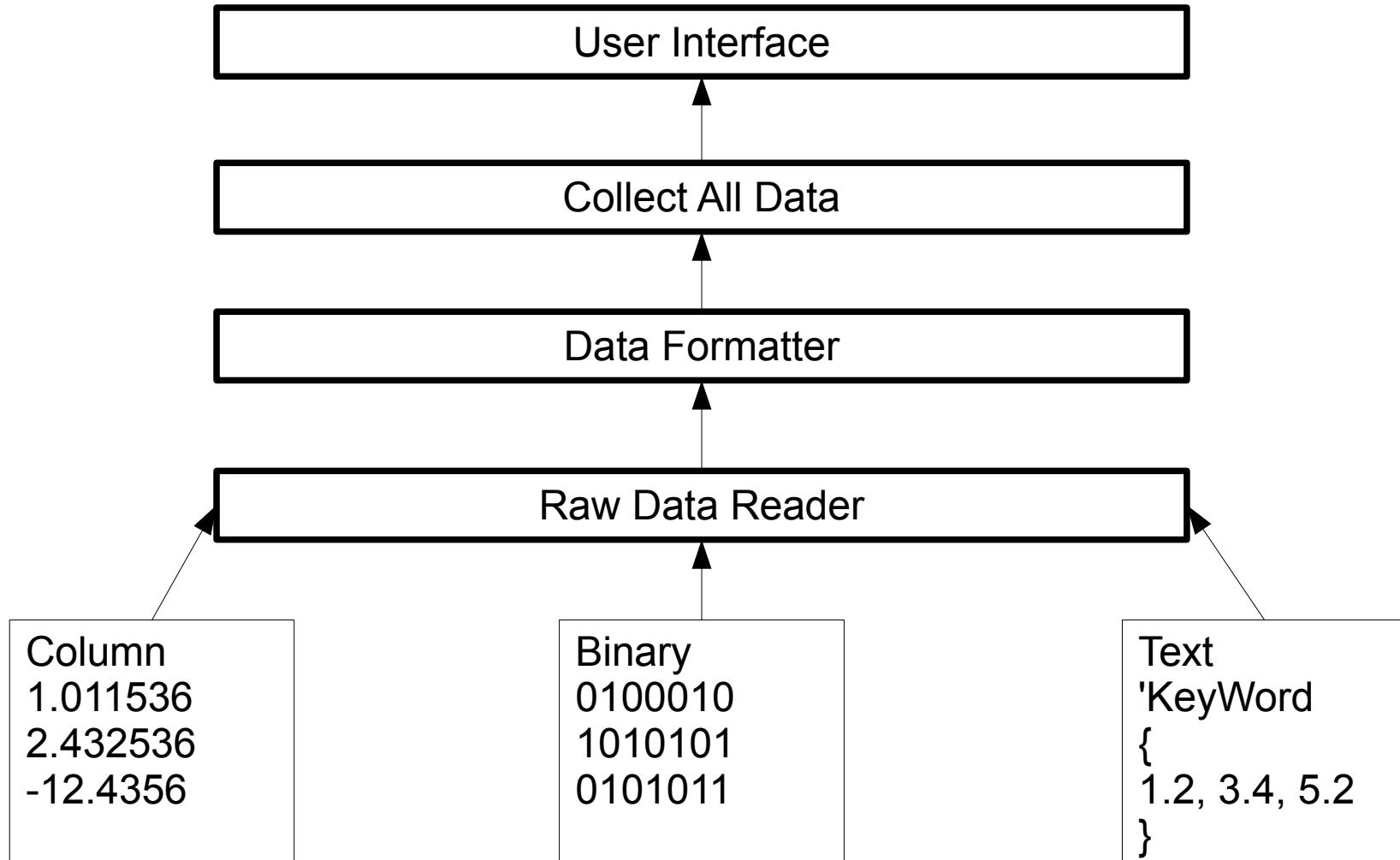
if ds is "text":
 pp = ppl.postproc_text(ds+'/', 'filename00000', 'filename')
elif ds is "column":
 pp = ppl.postproc_column(ds+'/', 'header', 'filename')
elif ds is "binary":
 pp = ppl.postproc_binary(ds+'/', 'header', 'filename')

print("Datasource is " + ds)

for i in range(pp.get_Nrecs()):
 f = pp.read_field(i)
 plt.imshow(f)
 plt.colorbar()
 plt.show()
```

Interface is the same  
for all objects so the  
plot code does not  
need to be changed

# Separate Data Reader Formatter and Plotter



## Using Postproc Library with a Slider

```
import matplotlib.pyplot as plt
from matplotlib.widgets import
Slider
import postprocmod as pp
#function which loads new
#record based on input
def update(i):
 print("record = ", int(i))
 field = pp.read_field(int(i))
 cm.set_array(field.ravel())
 plt.draw()
#Get postproc object and plot
initrec = 0
pp = ppl.postproc('./binary/',
 'header', 'filename')
field = pp.read_field(initrec)
cm = plt.pcolormesh(field)
plt.axis("tight")
```

```
#Adjust figure to make room
for slider and add an axis
plt.subplots_adjust(bottom=0.2)
axslide = plt.axes(
[0.15, 0.1, 0.75, 0.03])
#Bind update function
#to change in slider
s = Slider(axslide, 'Record',
 0, pp.get_Nrecs()-0.1,
 valinit=initrec)
s.on_changed(update)
plt.show()
```

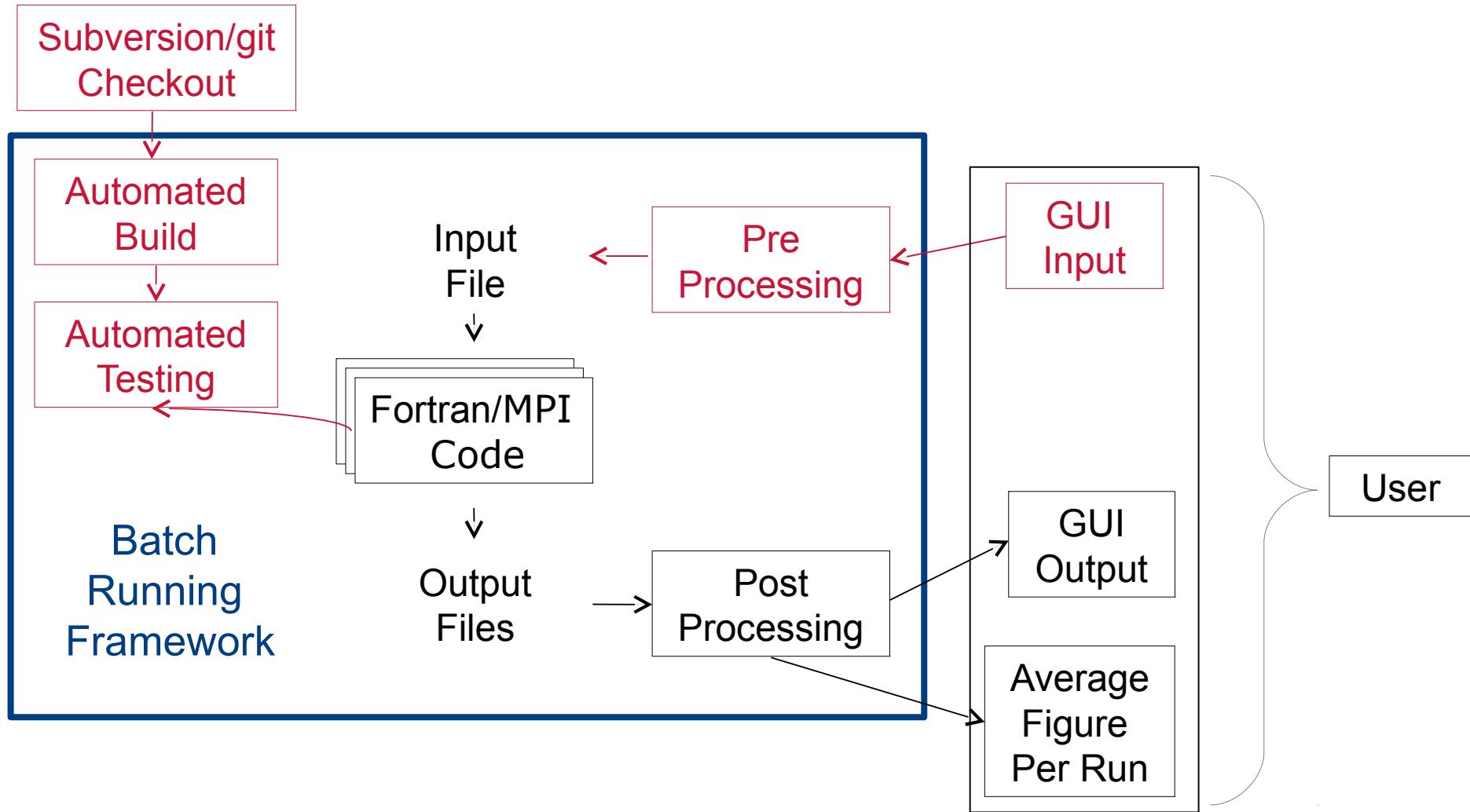
## A Similar Approach can Run Jobs Using Subprocess

- Use with class to wrap the build, setup, run and postprocess jobs

```
class Run():
 def __init__(self, rundir, srcdir):
 self.rd=rundir
 self.sd=srcdir
 def setup(self):
 #Create a copy of source code and compile
 shutil.copytree(self.sd, self.rd)
 subprocess.Popen("g++ " + self.rd + "test.cpp")
 def run(self):
 self.sp = subprocess.Popen(self.rd + "./a.out")
 def finish(self):
 files = pp.read_files(self.rd)
 for f in files:
 ...
 ...
```

Run object uses the  
post processing object

# How I use Python in my Work



## Evolutions of a Python Project

- Python session to try things, copy to a simple script and test
- Group repeated code into functions to avoid repetition:
  - Reduces potential errors as less code to check
  - Improves readability as clear modular parts which can be tested
  - Easier to maintain and less to change as design evolves
- Collect together similar functions in a module
- Group functions acting on an object into a class for that object
- Utilise inheritance to further reduce code volume
- Create a package by adding `__init__.py` file to folder

## Evolutions of a Python Project (Test Driven Development)

- Work out what you want the software to do
- Write tests first to define this desired functionality – Test Driven Development (TDD)
- Develop functions to pass these test scripts
- Collect together similar functions in a module
- Separate tests into a suite – run test every time you make a change, or better still add to a continuous integration (CI) server
- Create a package by adding `__init__.py` file to folder
- Optionally refactor into a class and utilise inheritance to further reduce code volume (Design patterns may allow you to start OO)

## The Function Interface

- The inputs to a function and returned output are like a contract with the user, 'give me this and I will give you that'
  - All three exercises returned the same data from different files
  - This means the same top level code could be used for any of the three data formats
  - This hides the form of the underlying data from the user, you only need to call `read(filename)` to get the data
- When releasing software, version number systems are based around this
  - From v1.0 to v1.1 the interface stays the same
  - If major number changes, e.g. v1.1 to v2.0, the interface has changed and is no longer backward compatible

# Functional Interface

- Functions are like a contract with the user, here we take in the file name and return the data from the file

```
#Iterate through the files
```

```
for f in files:
 #read the data
 data = read_file(f)
```

## TAKES A FILENAME AND RETURNS ITS CONTENTS

- We aim to design them so for a given input we get back the expected output

```
def square(a):
 return a**2
```

## TAKES A NUMBER AND RETURNS ITS SQUARE

# Unit Testing and TDD in Python

```
import unittest

def square(a):
 pass

class test_square(unittest.TestCase):

 def test_float(self):
 self.assertEqual(square(2.), 4.)

 def test_int(self):
 self.assertEqual(square(2), 4)

unittest.main(argv=['first-arg-is-ignored'], exit=False)
```

Function initial empty  
and written to satisfy  
required functionality

Required format for  
unittest (we'll review  
classes again soon)

Assert raises an error if  
the logical statement is  
not true

NOTE – Need arg-is-ignored to void an error in jupyter notebooks

# Unit Testing and TDD in Python

```
import unittest

def square(a):
 return a**2

class test_square(unittest.TestCase):

 def test_float(self):
 self.assertEqual(square(2.), 4.)

 def test_int(self):
 self.assertEqual(square(2), 4)

unittest.main(argv=['first-arg-is-ignored'], exit=False)
```

Write a function which passes both tests

NOTE – Need arg-is-ignored to void an error in jupyter notebooks

# Unit Testing an Object

```
import unittest
class Number():
 def __init__(self, a):
 self.a = a
 def square(self):
 pass
 def cube(self):
 pass
```

Class methods empty  
and must be written to  
pass tests

Desired class functionality is DEFINED by the tests

```
class test_number(unittest.TestCase):
 def test_float(self):
 n = Number(2.)
 self.assertEqual(n.square(), 4.)
 self.assertEqual(n.cube(), 8.)
 def test_int(self):
 n = Number(2)
 self.assertEqual(n.square(), 4)
 self.assertEqual(n.cube(), 8)
unittest.main(argv=['first-arg-is-ignored'],
 exit=False)
```

# Unit Testing an Object

```
import unittest
class Number():
 def __init__(self, a):
 self.a = a
 def square(self):
 return self.a**2
 def cube(self):
 return self.a**3
```

Class methods written in  
order to satisfy required  
functionality

Desired class functionality is DEFINED by the tests

```
class test_number(unittest.TestCase):
 def test_float(self):
 n = Number(2.)
 self.assertEqual(n.square(), 4.)
 self.assertEqual(n.cube(), 8.)
 def test_int(self):
 n = Number(2)
 self.assertEqual(n.square(), 4)
 self.assertEqual(n.cube(), 8)
unittest.main(argv=['first-arg-is-ignored'],
 exit=False)
```

## Version Control

- Once you have some code, put it into a code repository
  - Backup in case you lose your computer
  - Access to code from home, work and anywhere else.
  - Allows you to keep a clear history of code changes
  - Only reasonable option when working together on a code
- Three main repositories are git, mercurial and subversion.
- Most common is git, a steep learning curve and helps the maintainer more than the developer (in my opinion). Mercurial may be better... Subversion is often disregarded due to centralised model.
- Range of free services for hosting, Imperial has a paid github account <https://github.com/> so you can host close source projects

# Automated Testing

- Travis CI – you write a script and your tests are run automatically. If your latest change breaks the test, you will get an email

```
os: linux
language: python
python:
 - 2.7
 - 3.6
script:
 - make test
```

build passing

- Or setup your own local solution using Python scripts
- **Start your test suite now!** It will improve your software development

# Sample Project Online

[https://github.com/edwardsmith999/python\\_example\\_project](https://github.com/edwardsmith999/python_example_project)

Branch: master ▾ New pull request Create new file Upload files Find file Clone or download ▾

edwardsmith999 committed on GitHub Update README.md Latest commit 9a9a464 3 minutes ago

|                                      |                                                                                       |                |
|--------------------------------------|---------------------------------------------------------------------------------------|----------------|
| <a href="#">.travis.yml</a>          | Removed Python 2.6 from tests                                                         | 6 minutes ago  |
| <a href="#">Makefile</a>             | Py.test causes weird import bug due to <code>__init__</code> in folder, added make... | 8 minutes ago  |
| <a href="#">README.md</a>            | Update README.md                                                                      | 3 minutes ago  |
| <a href="#">__init__.py</a>          | Minimal example of functions, Number class and travis test                            | 16 minutes ago |
| <a href="#">number_class.py</a>      | Minimal example of functions, Number class and travis test                            | 16 minutes ago |
| <a href="#">number_fns.py</a>        | Minimal example of functions, Number class and travis test                            | 16 minutes ago |
| <a href="#">test_number_class.py</a> | Minimal example of functions, Number class and travis test                            | 16 minutes ago |
| <a href="#">test_number_fns.py</a>   | Minimal example of functions, Number class and travis test                            | 16 minutes ago |

[README.md](#)

## python\_example\_project

This project shows a minimal example of a Python module complete with Travis continuous integration testing.

## Hands-On Session 7

### Introduction

- 1) Use test driven development (i.e. write the tests first) to design functions which returns the square and the cube of input values in a file called numbers.py.
- 2) Refactor numbers.py to a class with constructor to take input a, stores it as self.a = a and change the functions square and cube to act on self.a.
- 3) In numbers.py, add `if __name__ == "__main__":` and move the tests inside this. Use `import` numbers as nb in a new script, instantiate n = nb.number(5.) and use the n.square() and n(cube) methods.

### Advanced

- 4) Refactor the three functions from the previous hands-on: `get_files`, `read_header` and `read_data` into a single class postproc. Write a constructor for the postproc class to take foldername, header and filename and get self.header and self.files.
- 5) Try steps 4) to 5) for a different input data format by creating a new class. Make postproc a base class and using Python inheritance syntax, e.g. `class postproc_binary(postproc):`, create a range of different data readers

## What to do next?

- Find a project
  - Use Python instead of your desktop calculator
  - Ideally something at work and outside
- Use search engines for help, Python is ubiquitous - often you can find sample code and tutorials for exactly your problem
  - Stackoverflow is usually the best source of explanation
  - Official documentation is okay as a reference but not introductory, look for many excellent tutorials, guides and videos
  - `help(function)` in python. Tab, ? or ?? in ipython
- Be prepared for initial frustration!
  - Worth the effort to learn

## What to do next?

- If we didn't cover something you needed for your work, please ask. I will also send notes to everyone who signed up.
- Please provide feedback on today
  - Was the course useful? What could be improved?
  - I believe Python should be taught at undergraduate level here at Imperial. Please support this by filling in the questionnaire, I will present the results on Wednesday HPC session (10 – 12 tomorrow)

<http://bit.ly/2yf1vka>

Or Link can be found here:

[http://cpl-library.org/python\\_feedback.shtml](http://cpl-library.org/python_feedback.shtml)